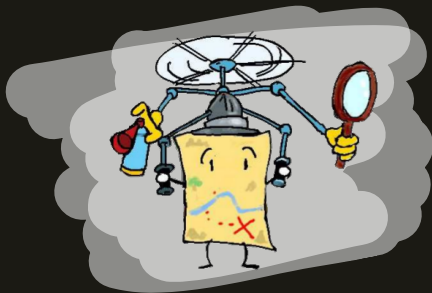


ANALYSIS OF PARAMETERS FOR LARGE COMBINATORIAL MAPS

Julien COURTEL (AMACC, Caen)



WORK
IN PROGRESS ?!!

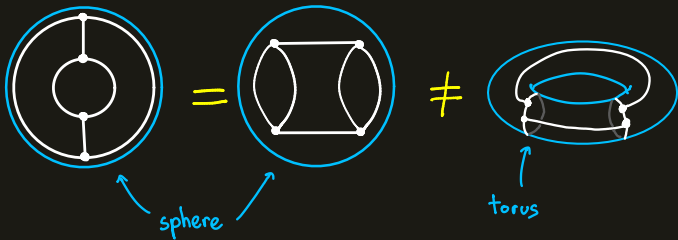
Séminaire ALGO Caen, 5 déc. 2017

Co-authors: Olivier BODINI (Paris 13), Sergey DOVGAL (Paris 13), Hsien-Kuei HWANG (Taiwan)

DEFINITION

combinatorial map = cellular embedding of a connected graph onto an oriented surface.

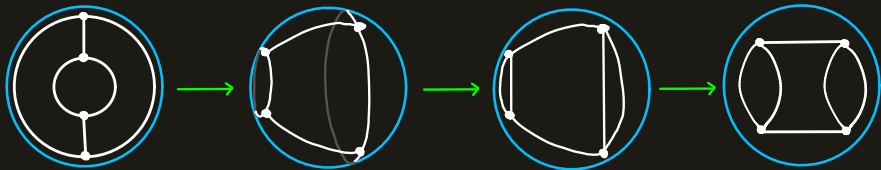
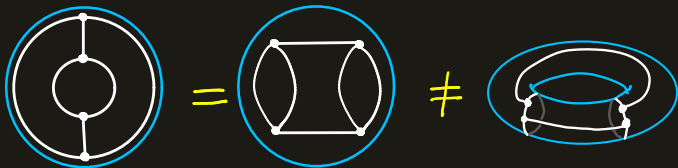
Examples:



DEFINITION

combinatorial map = cellular embedding of a connected graph onto an oriented surface.

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Examples:



Counter-example:

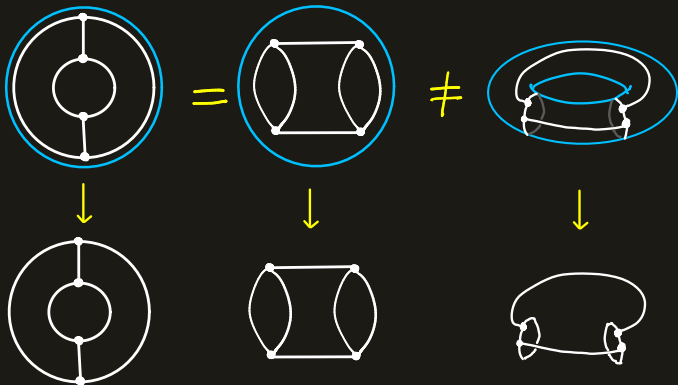


not cellular because  is not a disk

DEFINITION

combinatorial map = cellular embedding of a connected graph onto an oriented surface.

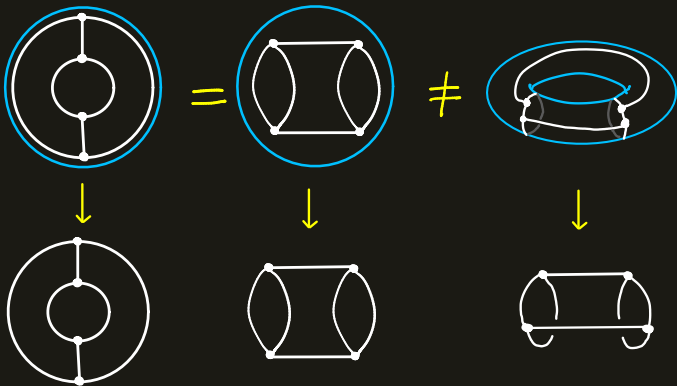
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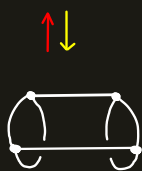
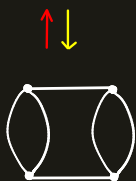
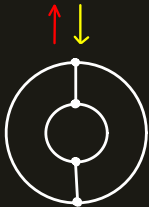
DEFINITION

combinatorial map = cellular embedding of a connected graph onto an oriented surface.

Examples:



actually
reversible



DEFINITION

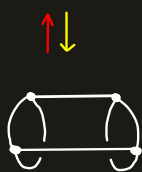
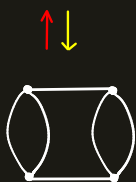
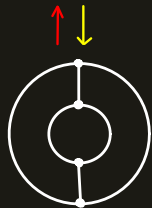
FORGET IT!

combinatorial map = cellular embedding of a connected graph onto an oriented surface.

Examples:



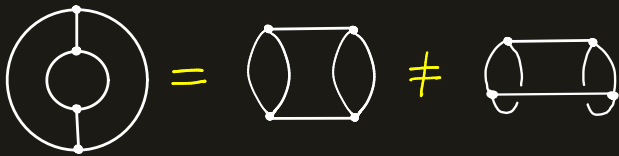
actually
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DEFINITION

combinatorial map = connected graph where we have cyclically ordered the half-edges around each vertex.

Examples:



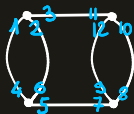
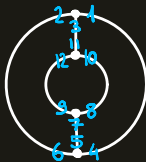
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Examples:



Why is  the same as  ?



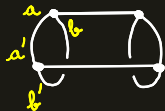
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Why is  different from ?



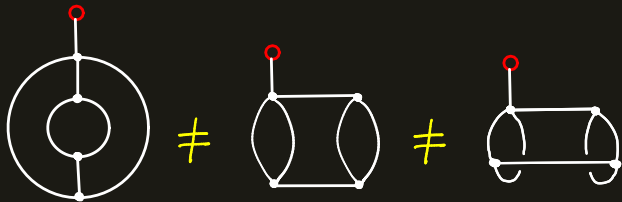
Absent pattern in :

$a \leftrightarrow a'$ $a \curvearrowright b$
 $b \leftrightarrow b'$ $a' \curvearrowright b'$

DEFINITION

combinatorial map = connected graph where we have cyclically ordered the half-edges around each vertex.

Examples:



We root every map on a leaf.

DEFINITION

combinatorial map = connected graph where we have cyclically ordered the half-edges around each vertex.

1 edge

①



2 edges

②



3 edges

⑩



RECURRENCE FORMULA

c_m = number of combinatorial maps with m edges

Recurrence formula: [Arquès Béraud]

$$c_1 = 1 \quad c_m = \sum_{k=1}^{m-1} c_k c_{m-k} + (2m-3) c_{m-1}$$

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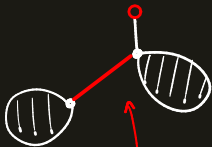
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map =



or



bridge

or



not a bridge

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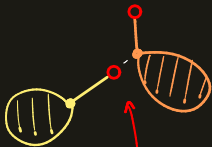
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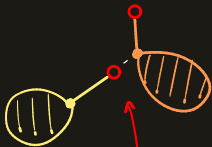
$$c_m = \sum_{k=1}^{m-1} c_k c_{m-k} +$$

number of possible insertions
 $(2m-3) c_{m-1}$

map =

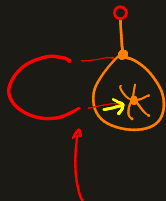


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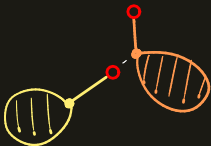
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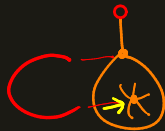
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Generating function: $C(z) = \sum_{m \geq 0} c_m z^m$

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WHY COUNTING MAPS WITH NO CONSIDERATION FOR GENUS?

→ Good framework to study parametric Riccati equations.

→ Connections with other combinatorial families -

- indecomposable chord diagrams

(link with the Quantum Fields Theory)

- lambda-terms

WHY COUNTING MAPS WITH NO CONSIDERATION FOR GENUS?

Part 2

→ Good framework to study parametric Riccati equations.

→ Connections with other combinatorial families -

- indecomposable chord diagrams

(link with the Quantum Fields Theory)

- lambda-terms

Part 1

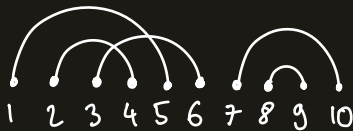
PART II

Connections with other combinatorial families

CHORD DIAGRAMS

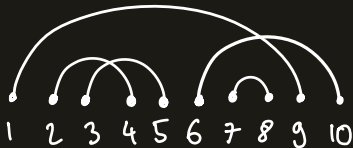
diagram of n chords

= matching of
the set $\{1, \dots, 2n\}$



indecomposable diagram

= diagram that is not the
concatenation of two
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CHORD DIAGRAMS

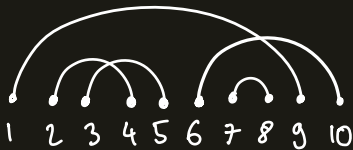
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CHORD DIAGRAMS

1 chord  ①

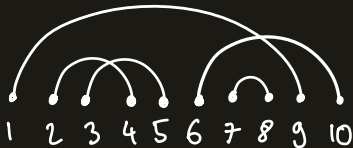
3 chords ⑩

2 chords ②



indecomposable diagram

= diagram that is not the concatenation of two diagrams.



CHORD DIAGRAMS

1 chord  (1)

3 chords (10)

2 chords (2)



Proposition [Cvitanović, Laustrup, Pearson, Ossana de Mendez, Rosenstiehl, Cori]

= number of combinatorial maps with n edges
= number of indecomposable diagrams with n chords

RECURRENCE FORMULA : THE COMEBACK

c_n = number of indecomposable diagrams with n chords

Recurrence formula :

$$c_1 = 1 \quad c_n = \sum_{k=1}^{n-1} c_k c_{n-k} + (2n-3) c_{n-1}$$

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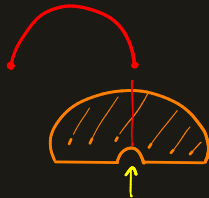
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diagram =



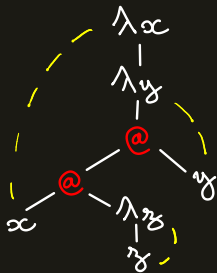
ou



ou



LINEAR LAMBDA-TERMS

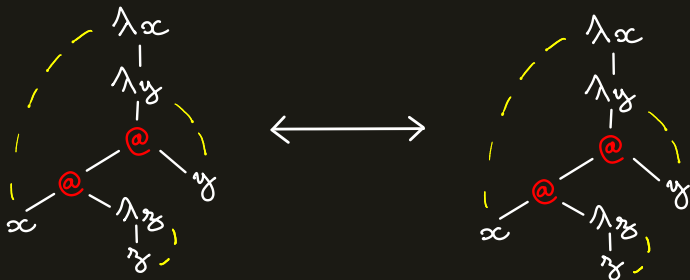


$\lambda x. \lambda y. (x \lambda z. z) y$

linear lambda-term =
Motzkin tree where each leaf is
bound by a unary vertex
and each vertex binds exactly
one leaf.

Theorem [Bodini Gardy Gittenberg Jacquot]
linear lambda-terms \longleftrightarrow trivalent maps

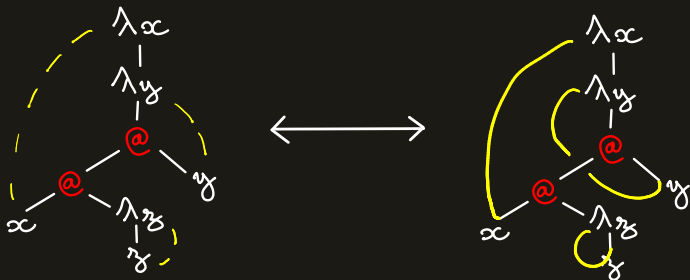
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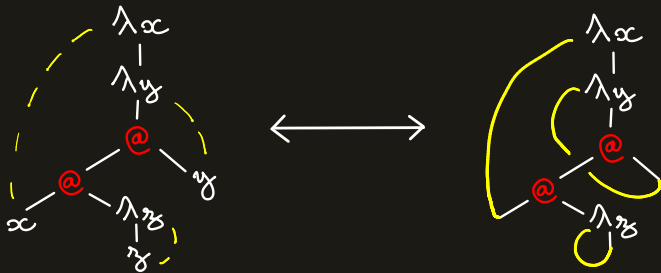
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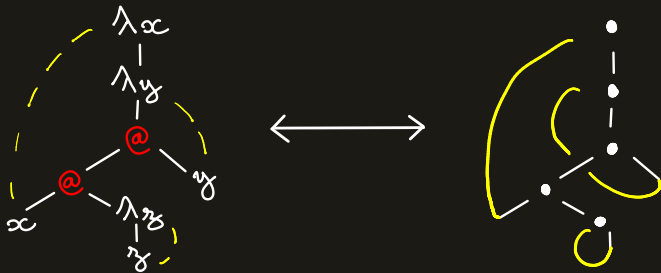
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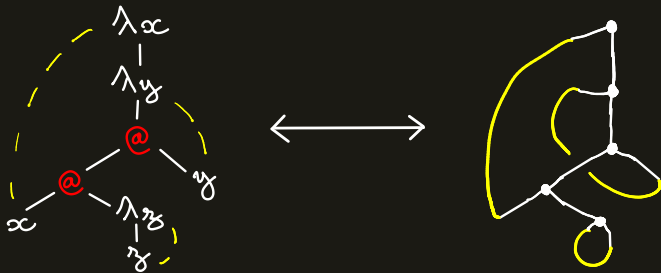
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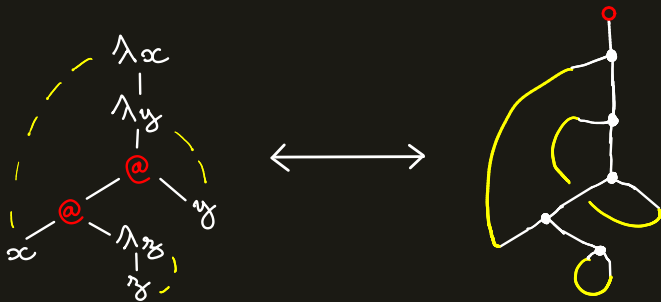
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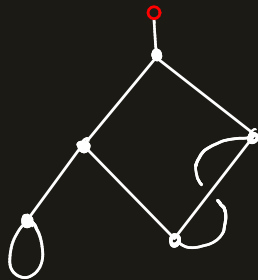
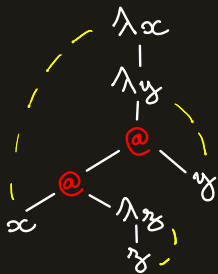
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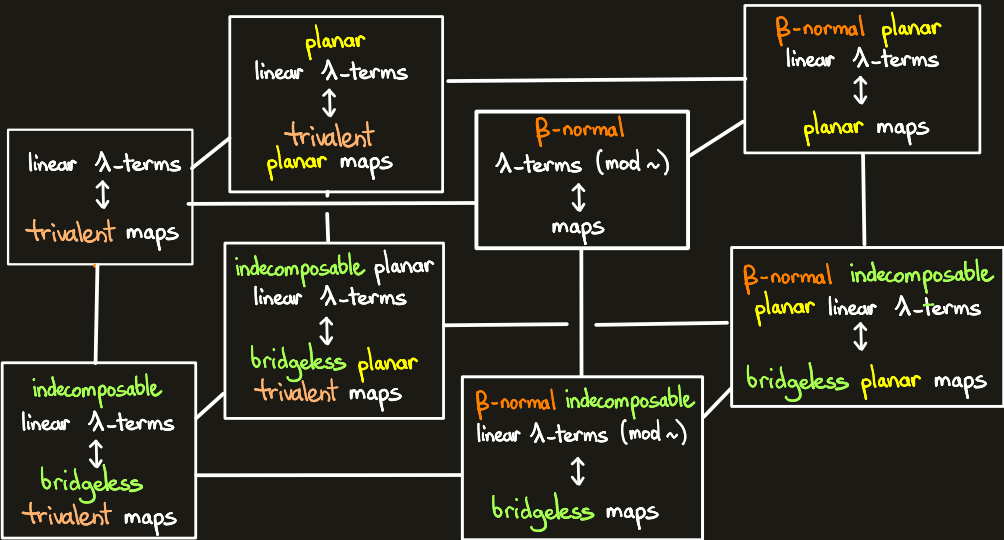
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NOAM ZEILBERGER'S CUBE



PART II

Asymptotic analysis of statistics on maps


ASYMPTOTIC NUMBER OF MAPS

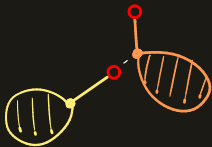
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Recurrence formula:

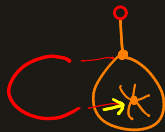
$$c_1 = 1$$

$$c_n = \sum_{k=1}^{n-1} c_k c_{n-k} + (2n-3) c_{n-1}$$

map =  or



or



Question 0: Asymptotic estimate of c_n ?

ASYMPTOTIC NUMBER OF MAPS

c_n = number of combinatorial maps with n edges

Recurrence formula:

$$c_1 = 1 \quad c_n = \sum_{k=1}^{n-1} c_k c_{n-k} + (2n-3) c_{n-1}$$

Generating function: $C(z) = \sum_{n \geq 0} c_n z^n$

$$C(z) = z + C(z)^2 + z \left(2z \frac{\partial C(z)}{\partial z} - C(z) \right)$$

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ASYMPTOTIC NUMBER OF MAPS

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Idea: (Formally) solve it!

ASYMPTOTIC NUMBER OF MAPS

Generating function: $C(z) = \sum_{n \geq 0} c_n z^n$

$$C(z) = z + C(z)^2 + z \left(2z \frac{\partial C(z)}{\partial z} - C(z) \right)$$

Riccati ☹



$$C(z) = z + 2z^2 \frac{\phi'(z)}{\phi(z)}$$

MAGIC TRICK!

linear ☺

$$2z^2 \phi''(z) + (5z-1) \phi'(z) + \phi(z) = 0$$

ASYMPTOTIC NUMBER OF MAPS

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Solution: $\phi(z) = \sum_{n \geq 0} (2n-1)!! z^n$

$$(2n-1)!! = (2n-1) \times (2n-3) \times \dots \times 1$$

ASYMPTOTIC NUMBER OF MAPS

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ASYMPTOTIC NUMBER OF MAPS

$$c(z) = z + 2z^2 \frac{\phi'(z)}{\phi(z)} \Leftrightarrow c_{m+1} = 2m \phi_m - \sum_{k=1}^{m-1} c_m \phi_{m-k}$$

$$2z^2 \phi''(z) + (5z-1) \phi'(z) + \phi(z) = 0$$

Solution: $\phi(z) = \sum_{n \geq 0} (2n-1)!! z^n$

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ASYMPTOTIC NUMBER OF MAPS

$$c(z) = z + 2z^2 \frac{\phi'(z)}{\phi(z)} \Leftrightarrow c_{m+1} = 2m \phi_m - \sum_{k=1}^{m-1} c_m \phi_{m-k}$$

By some bootstrapping, $c_m \sim \phi_m \left(2m - 1 - \frac{3}{2} m^{-1} - \frac{19}{4} m^{-2} + O(m^{-3}) \right)$

$$2z^2 \phi''(z) + (5z - 1) \phi'(z) + \phi(z) = 0$$

Solution: $\phi(z) = \sum_{n \geq 0} (2n-1)!! z^n$

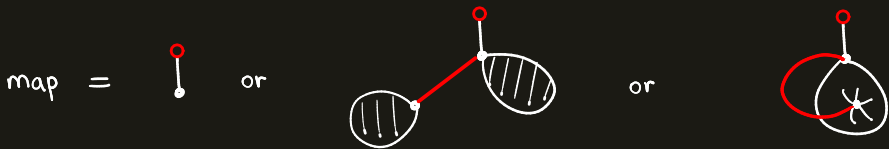
$$(2n-1)!! = (2n-1) \times (2n-3) \times \dots \times 1$$

NUMBER OF VERTICES

$C(z)$ = generating function of maps where z counts the edges

Equation

$$C = z + C^2 + 2z^2 \frac{\partial C}{\partial z} - zC$$



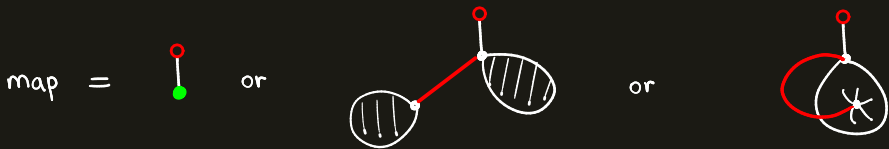
Question 1: behaviour of the number of vertices?

NUMBER OF VERTICES

$C(z, u)$ = generating function of maps where z counts the edges and u counts the vertices

Equation

$$C = zu + C^2 + 2z^2 \frac{\partial C}{\partial z} - zC$$



Question 1: behaviour of the number of vertices?

NUMBER OF VERTICES

$$C = \eta_B u + C^2 + 2\eta_B^2 \frac{\partial C}{\partial \eta_B} - \eta_B C$$

NUMBER OF VERTICES

$$C = \gamma \mu + C^2 + 2\gamma^2 \frac{\partial C}{\partial \gamma} - \gamma C$$

MAGIC
TRICK!



$$C(\gamma, \mu) = \gamma \mu + 2\gamma^2 \frac{\phi'(\gamma, \mu)}{\phi(\gamma, \mu)}$$

NUMBER OF VERTICES

$$C = \gamma \mu + C^2 + 2\gamma^2 \frac{\partial C}{\partial \gamma} - \gamma C$$

MAGIC
TRICK!



$$C(\gamma, \mu) = \gamma \mu + 2\gamma^2 \frac{\phi'(\gamma, \mu)}{\phi(\gamma, \mu)}$$

$$2\gamma^2 \phi''(\gamma, \mu) + (3\gamma + 2\gamma\mu - 1) \phi'(\gamma, \mu) + \frac{1+\mu}{2} \phi(\gamma, \mu) = 0$$

NUMBER OF VERTICES

$$C = \gamma u + C^2 + 2\gamma^2 \frac{\partial C}{\partial \gamma} - \gamma C$$

MAGIC TRICK!



$$C(\gamma, u) = \gamma u + 2\gamma^2 \frac{\phi'(\gamma, u)}{\phi(\gamma, u)}$$

$$2\gamma^2 \phi''(\gamma, u) + (3\gamma + 2\gamma u - 1) \phi'(\gamma, u) + \frac{1+u}{2} \phi(\gamma, u) = 0$$

Solution: $\phi(\gamma, u) = 1 + \frac{u(u+1)}{2} \gamma + \frac{u(u+1)(u+2)(u+3)}{2^2 \times 2!} \gamma^2 + \dots + \frac{u(u+1)\dots(u+2n-1)}{2^n \times n!} \gamma^n + \dots$

NUMBER OF VERTICES

Fact: $\phi(z, u)$ behaves like $C(z, u)$

Theorem:

For the uniform distribution of combinatorial maps,

Number of vertices $\xrightarrow{\text{law}}$ Gaussian law
mean $\sim \ln(n) + \delta + \dots$
variance $\sim \ln(n) + \delta - \frac{\pi^2}{12} + \dots$

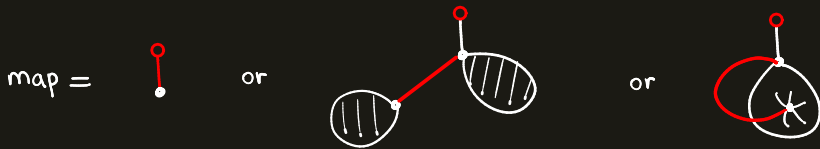
$$\phi(z, u) = 1 + \frac{u(u+1)}{2} z^2 + \frac{u(u+1)(u+2)(u+3)}{2^2 \times 2!} z^4 + \dots + \frac{u(u+1)\dots(u+2n-1)}{2^n \times n!} z^{2n} + \dots$$

NUMBER OF EDGES INCIDENT TO THE ROOT

$C(z, u)$ = generating function of maps where z counts the edges and u counts the number of edges incident to the root vertex.

Equation:

$$C(z, u) = zu + uC(z, u)C(z, 1) + u\left(2z^2\frac{\partial C}{\partial z} - zC\right)$$



NUMBER OF EDGES INCIDENT TO THE ROOT

$$C(z, u) = zu + u C(z, u) C(z, 1) + u \left(2z^2 \frac{\partial C}{\partial z} - z C \right)$$

MAGIC TRICK!



$$C(z, 1) = z + 2z^2 \frac{\phi'(z, 1)}{\phi(z, 1)}$$

$$2uz^2 C'(z, u) \phi(z, 1) + 2uz^2 C(z, u) \phi'(z, 1) = (1 - 2uz) C(z, u) \phi(z, 1) - \phi(z, 1)$$

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$$P(z, u) = \phi(z, u) \phi(z, 1)$$

$$2uz^2 P'(z, u) = (1 - 2uz) P(z, u) - \phi(z, 1)$$

almost linear!

NUMBER OF EDGES INCIDENT TO THE ROOT

$$C(z, u) = z u + u C(z, u) C(z, 1) + u \left(2 z^2 \frac{\partial C}{\partial z} - z C \right)$$

Theorem :

For the uniform distribution of combinatorial maps,

Number of
edges incident
to the root

→
law

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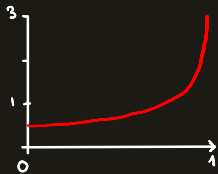
Theorem :

For the uniform distribution of combinatorial maps,

Number of
edges incident
to the root
divided by n

→
law

Beta-law
density
 $\frac{1}{2} (1-t)^{-\frac{1}{2}}$
sur $[0, 1)$

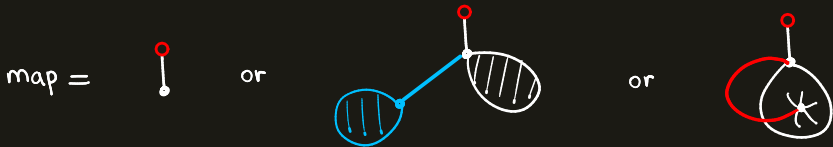


NUMBER OF COMPONENTS ATTACHED TO THE ROOT

$C(z, u)$ = generating function of maps where z counts the edges and u counts the number of connected components attached to the root vertex.

Equation:

$$C(z, u) = z + u C(z, u) C(z, 1) + \left(2z^2 \frac{\partial C}{\partial z} - z C \right)$$



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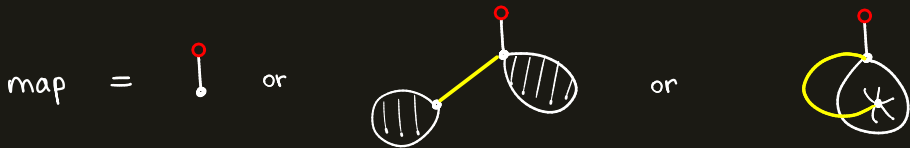
Geometric law of parameter $1/2$.

ROOT VERTEX DEGREE

$C(z, u)$ = generating function of maps where z counts the edges and u counts the degree of the root vertex

Equation:

$$C(z, u) = z u + u C(z, u) C(z, 1) + u \left(2 z^2 \frac{\partial C}{\partial z} - z C \right) + (u^2 - u) \frac{\partial C}{\partial u}$$



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Degree of the
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Theorem:

Degree of the
root vertex
divided by n

→
law

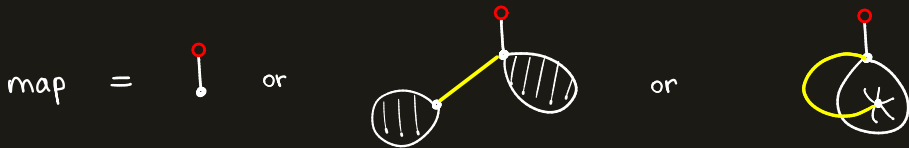
uniform law
on $[0, 1]$

NUMBER OF LOOPS

$C(z, u, l)$ = generating function of maps where z counts the edges
 u counts the degree of the root vertex
 and l counts the number of loops.

Equation:

$$C(z, u) = z u + u C(z, u) C(z, 1) + u \left(2 z^2 \frac{\partial C}{\partial z} - z C \right) + (u^2 l - u) \frac{\partial C}{\partial u}$$



NUMBER OF LOOPS

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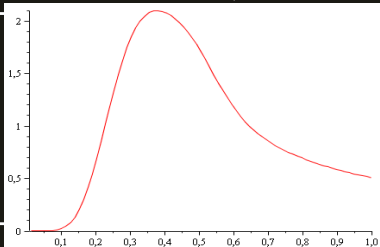
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Theorem

number of
loops
divided by n

law



PART III

Lessons to learn

1 Know your bijections

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Why does the root vertex degree asymptotically follow a uniform law?

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Why does the root vertex degree asymptotically follow a uniform law?

indecomposable diagrams
with n chords
and k left-to-right maxima

[Cori]
↔

maps
with n edges
and k vertices

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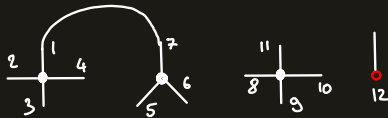
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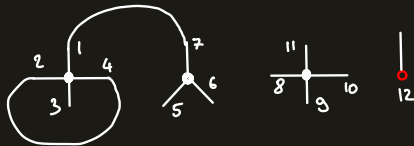
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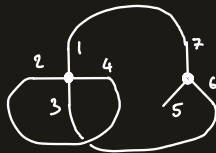
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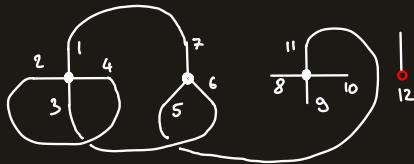
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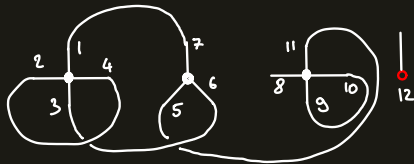
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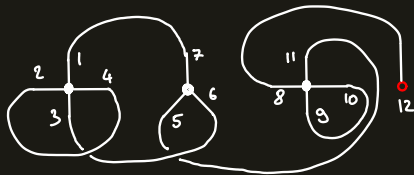
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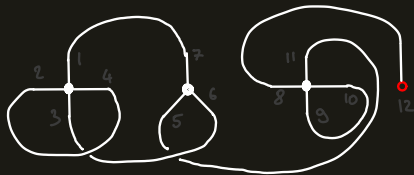
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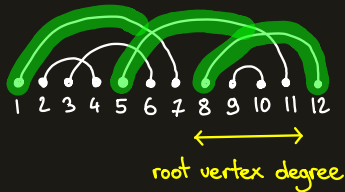
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2

Think bigger

2 Think bigger

Why does the magic trick work for the number of edges incident to the root?

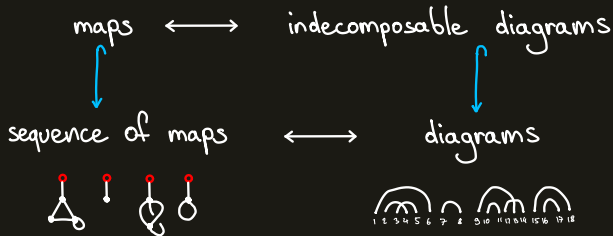
2 Think bigger

Why does the magic trick work for the number of edges incident to the root?

maps \longleftrightarrow indecomposable diagrams

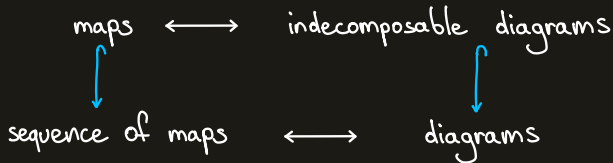
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Why does the magic trick work for the number of edges incident to the root?



2 Think bigger

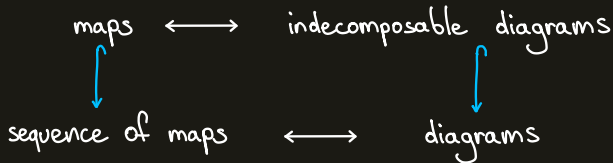
Why does the magic trick work for the number of edges incident to the root?



number: $(2n-1)!!$

2 Think bigger

Why does the magic trick work for the number of edges incident to the root?



number: $(2n-1)!!$

If m_n = number of sequences $\text{Map}_1, \text{Map}_2, \dots, \text{Map}_\ell$ with n edges,

$$m_n = (2n-1) \times m_{n-1} : \text{ explanation?}$$

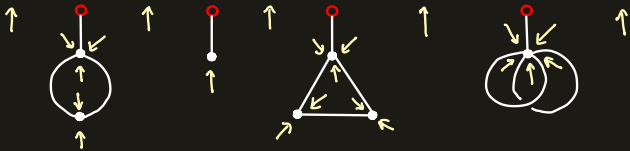
2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$



2 Think bigger

$$m_m = (2m - 1) \times m_{m-1} : \text{Why?}$$

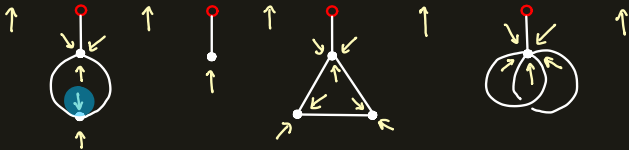


$(2m - 1)$ is the number of \uparrow

2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$

Before



After

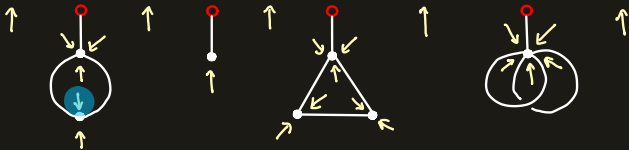


First case: We choose \uparrow in the first map.

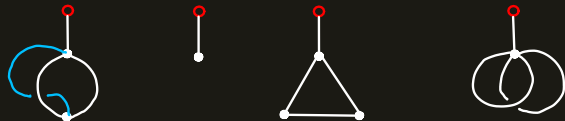
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Before



After

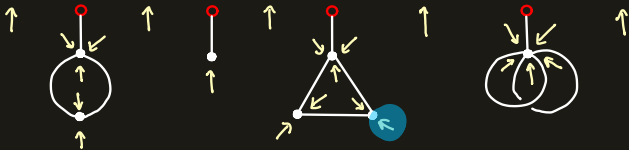


First case: We choose \uparrow in the first map.

2 Think bigger

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Before



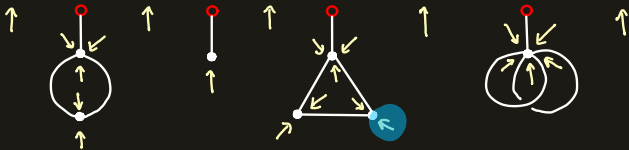
After

Real first case: We choose \uparrow in a $\frac{a}{3}$ map.

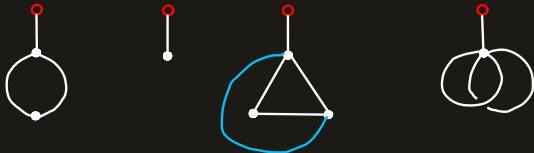
2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$

Before



After

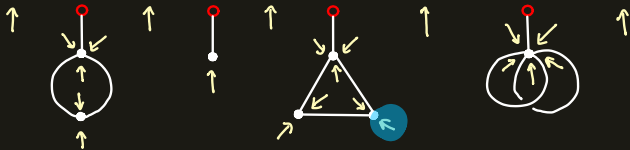


Real first case: We choose \uparrow in a \cong map.

2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$

Before



After

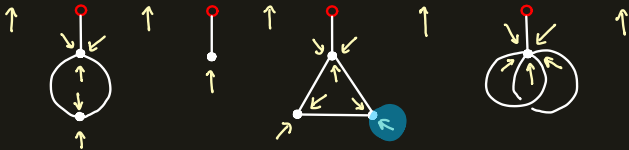


Real first case: We choose \uparrow in a \cong map.

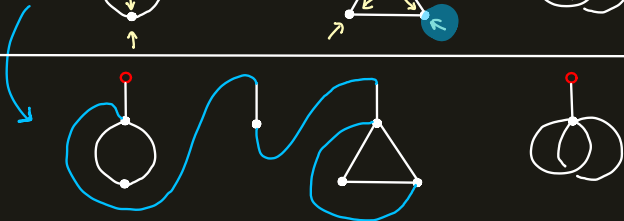
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Before



After

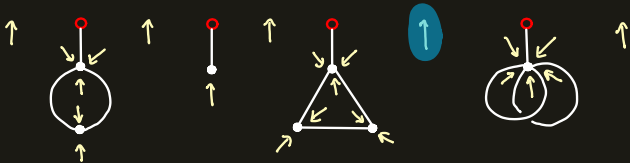


Real first case: We choose \uparrow in a \cong map.

2 Think bigger

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Before



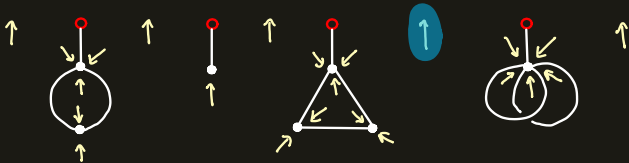
After

Second case: We choose \uparrow in an interval but not the 1st.

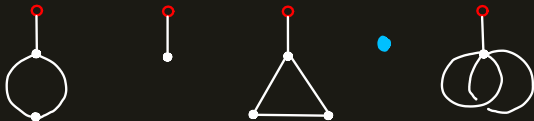
2 Think bigger

$$m_m = (2m - 1) \times m_{m-1} : \text{Why?}$$

Before



After

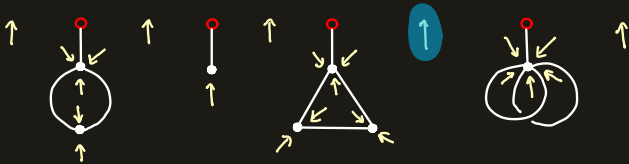


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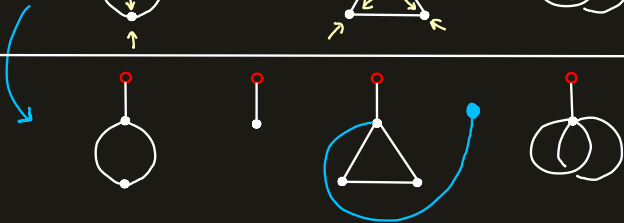
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Before



After

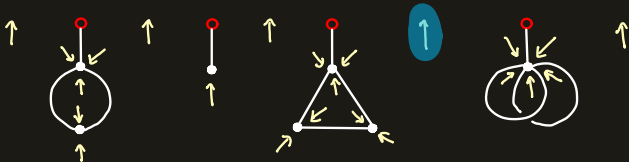


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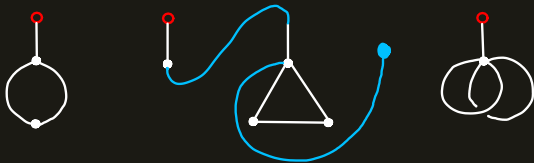
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Before



After

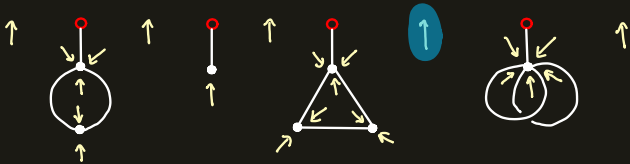


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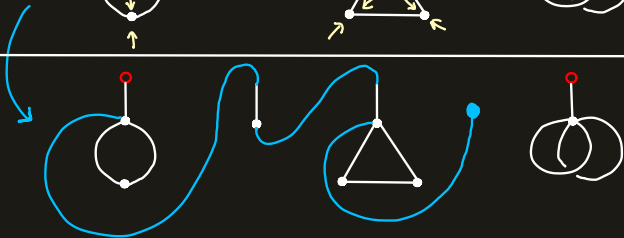
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Before



After

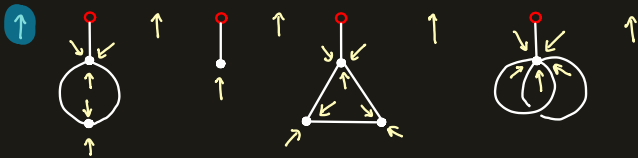


Second case: We choose \uparrow in an interval but not the 1st.

2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$

Before



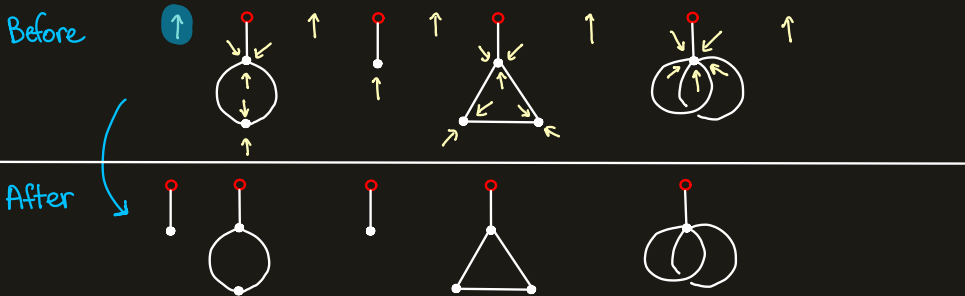
After



Last case: We choose \uparrow in the first interval.

2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$



Last case: We choose \uparrow in the first interval.

2 Think bigger

$$m_n = (2n - 1) \times m_{n-1} : \text{Why?}$$

Summary:

Before

1st case:



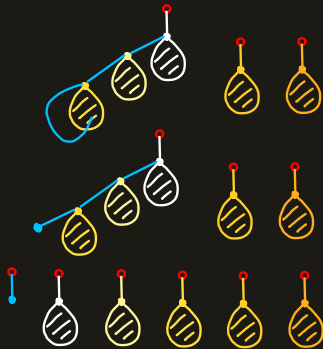
2nd case:



3rd case:



After



2 Think bigger

Every case except the 3rd one increases the number of edges incident to the root by 1.

Summary:

Before

After

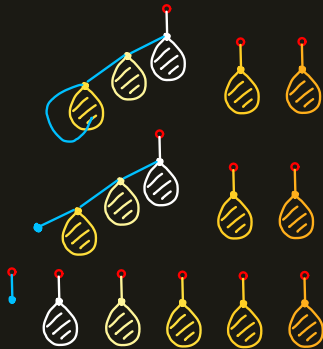
1st case:



2nd case:



3rd case:



2 Think bigger

Every case except the 3rd one increases the number of edges incident to the root by 1.

In terms of GFs, it translates $(1 - 2u z_0) P(z_0, u) = 2u z_0^2 P'(z_0, u) + \phi(z_0, 1)$.

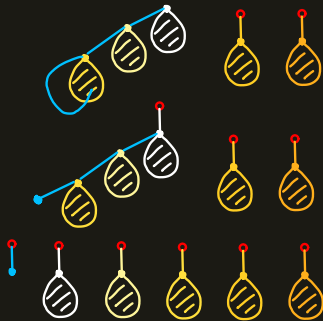
1st case:



2nd case:



3rd case:



3 Be humble and work, grasshopper.

3 Be humble and work, grasshopper.

→ Wide range of limits laws for combinatorial maps:
towards a taxonomy of possible laws?

→ Understand the operation $C = z_0 + K z_0^2 \frac{\phi'}{\phi}$

→ Extension to other families of maps?
to other combinatorial families?

THANK YOU!

