

COMBINATORICS OF GIT GRAPHS

Julien COURTIEL

(Université de
Caen Normandie)

| WORK 1 |
|---|
| with Paul DORBEC Romain LECOQ (Université de Caen Normandie) |

| WORK 2 |
|--|
| with Martin PEPIN (Université de Caen Normandie) |



Git de
France

LGM Seminar January 28th 2025

TIER LIST MADE IN MARNE

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QUESTION: What do you use to share files with your coauthors?

TIER LIST MADE IN MARNE

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god-like



good



trash

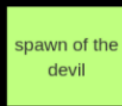
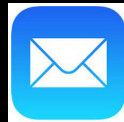
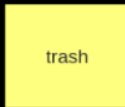


spawn of the devil



TIER LIST MADE IN MARNE

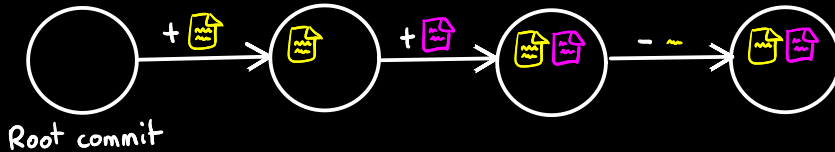
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GIT FEATURES



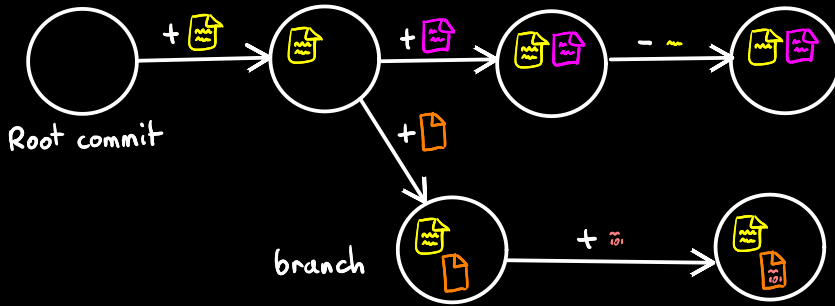
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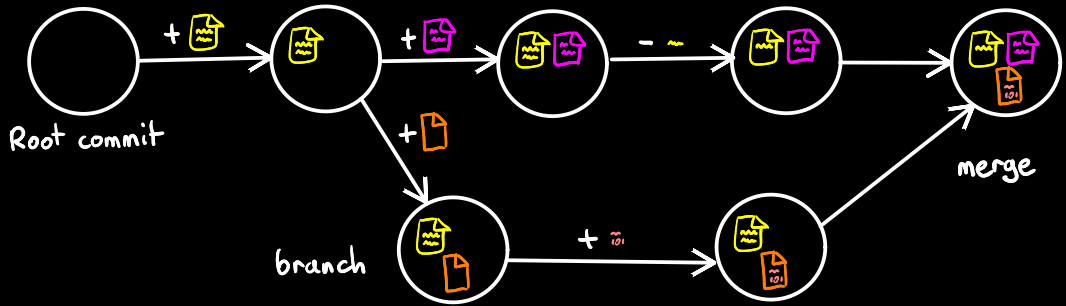


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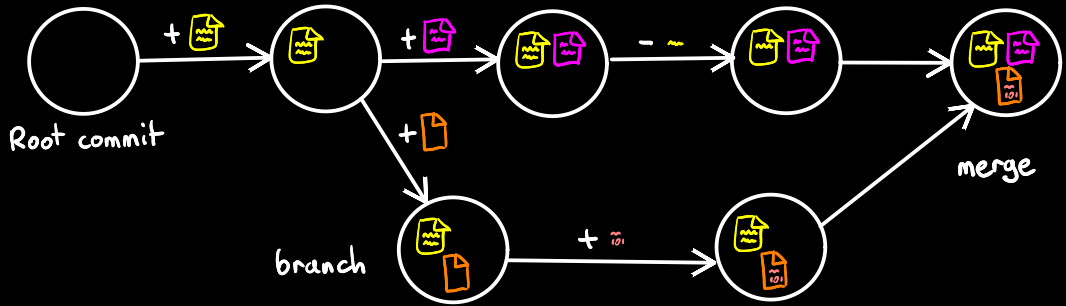


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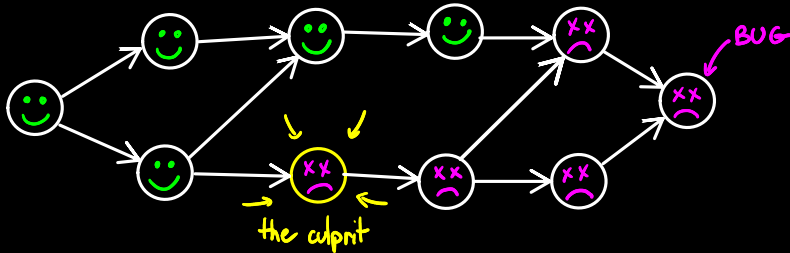
This forms a Directed Acyclic Graph (DAG), where the vertices are the project states, also named commits.

PART I

GIT BISECT



PROBLEM: FINDING A REGRESSION



Input

A commit graph in which a commit is known to be **bugged**, the other commits are **bugged** or **clean** (= bug-free)

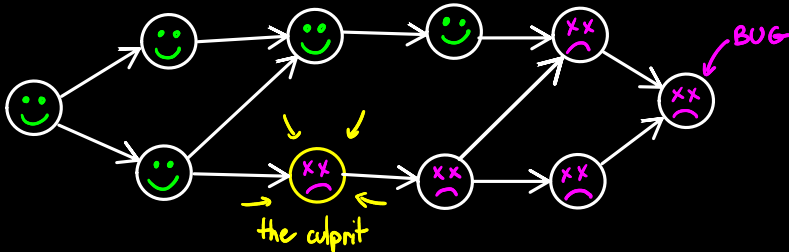
Question

Which commit has **originally** introduced the **bug**?

Assumptions

If a parent of a commit is **bugged**, then the commit is **bugged**.

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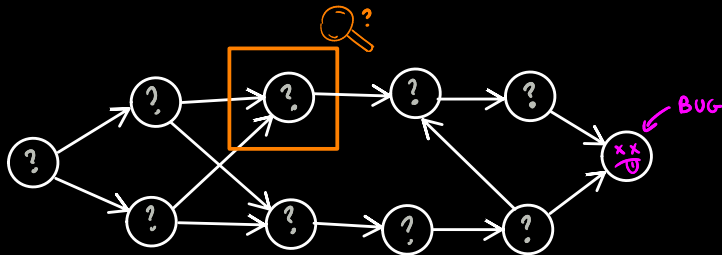
Question Which commit has **originally** introduced the **bug**?

Assumptions

- If a parent of a commit is **bugged**, then the commit is **bugged**.
- Only one commit has introduced the **bug**, namely the faulty commit (or regression)

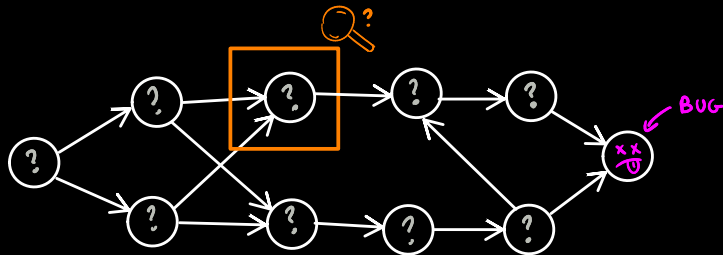
HOW TO INVESTIGATE

Unique operation: QUERY of a commit with unknown status



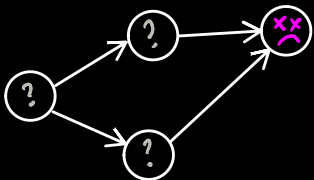
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If bugged,

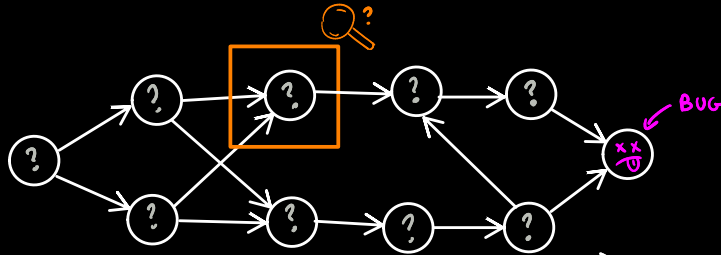
then the faulty commit is an ancestor of this commit



ancestor of a vertex v =
 v or
an ancestor of a parent of v

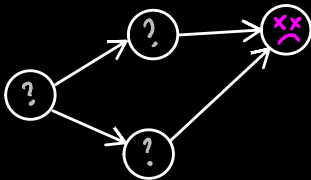
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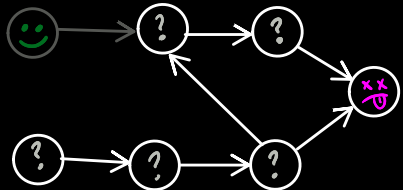
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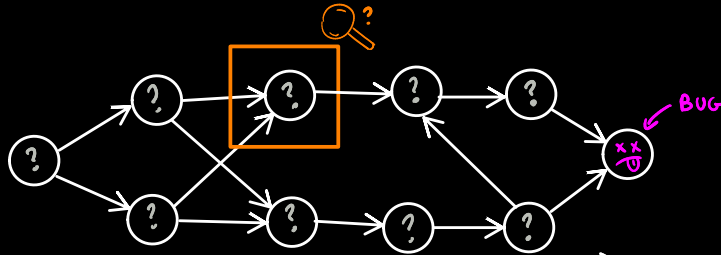
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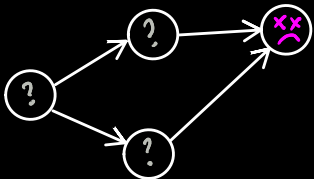
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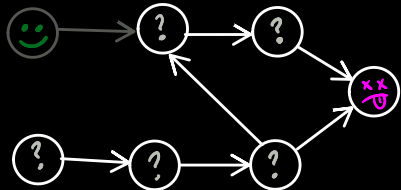
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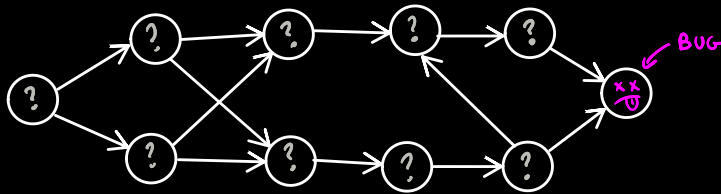
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The faulty commit is found whenever there remains only 1 suspect.

REGRESSION SEARCH PROBLEM

Input: a DAG where each vertex has an unknown status, except one, which is **bugged**.

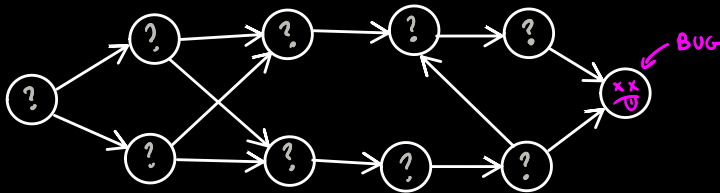


Output: A **strategy** that finds the **faulty commit** with a minimal number of queries in the worst-case scenario
= **optimal strategy**

(the **faulty commit** can be any ancestor of the **bugged vertex**)

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In real life, queries are costly.

FIRST EXAMPLE : CHAINS



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↓ Query on 4: *clean*



FIRST EXAMPLE : CHAINS



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↓ Query on 6: bugged



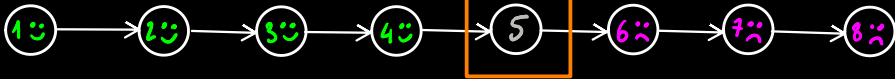
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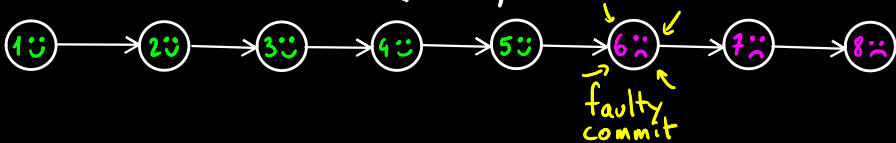
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↓ Query on 5: clean



FIRST EXAMPLE : CHAINS



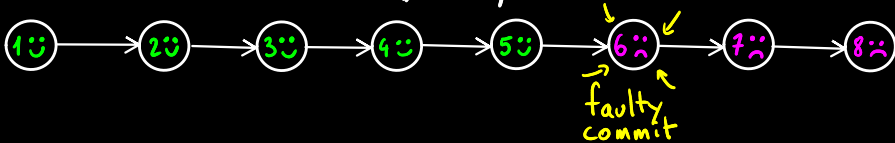
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↓ Query on 6: bugged

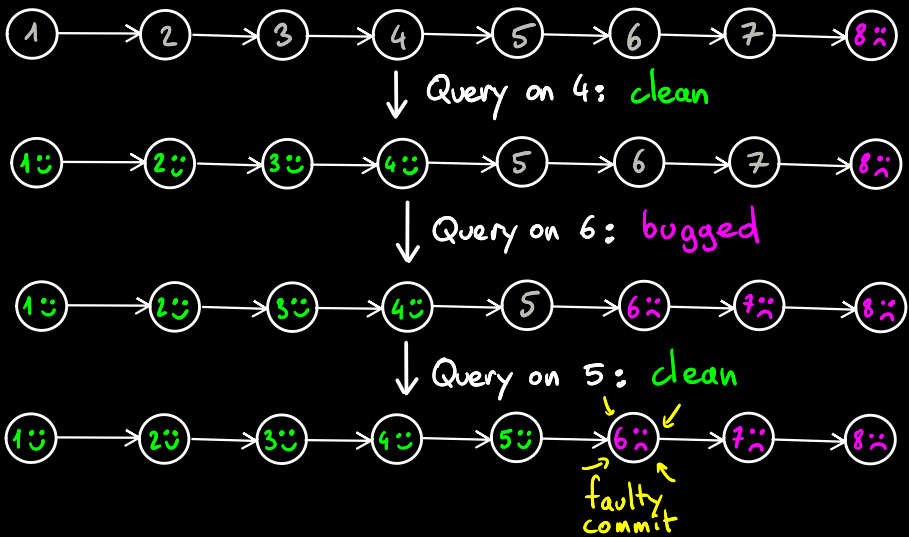


↓ Query on 5: clean



optimal strategy = binary search

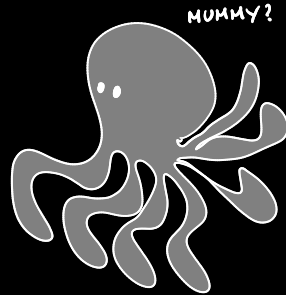
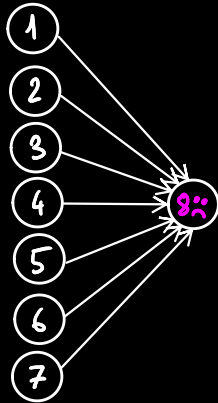
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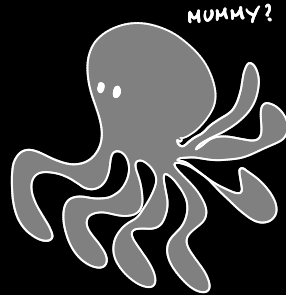
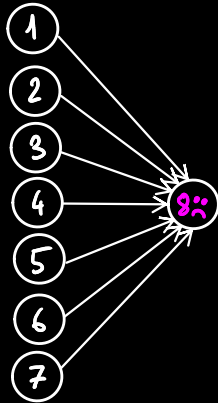
More generally, number of queries in an optimal strategy in a chain of length $n = \lceil \log_2(n) \rceil$

SECOND EXAMPLE : OCTOPUSES



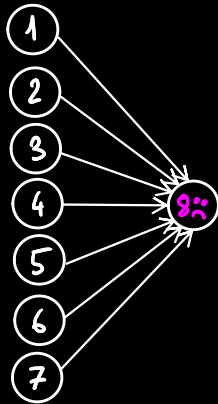
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optimal strategy = whatever

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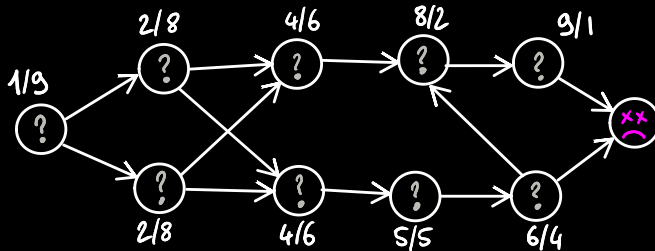
More generally, number of queries in an optimal strategy in an octopus of size n = $n-1$

THE GIT BISECT ALGORITHM



uses a heuristic to find the **faulty commit**: git bisect

STEP 1:



STEP 2 :

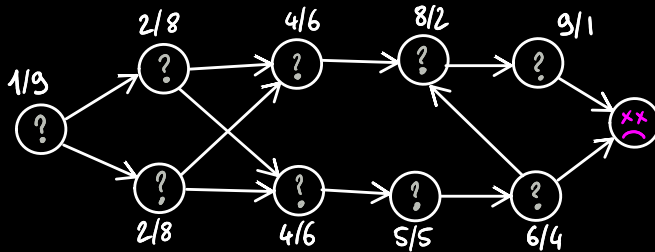
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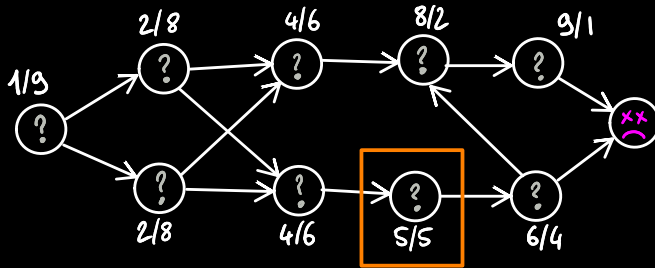
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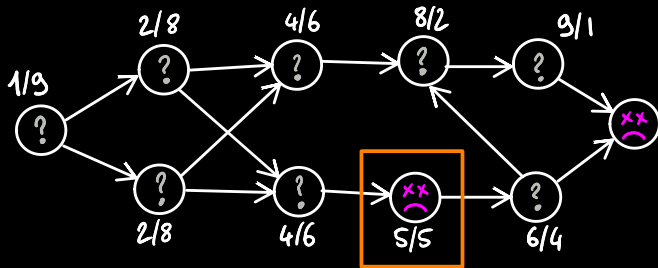
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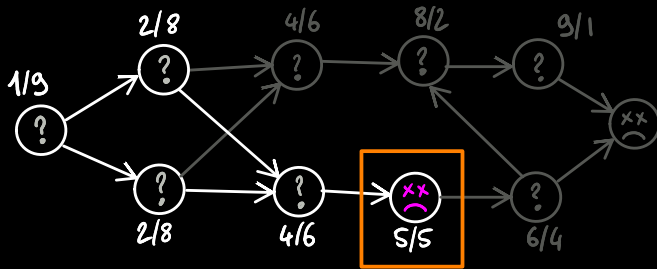
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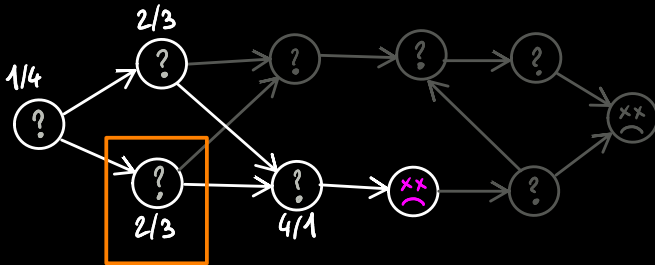
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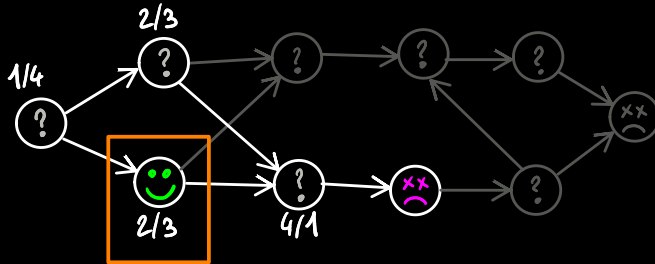
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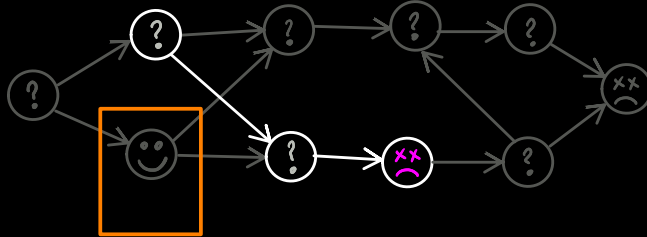
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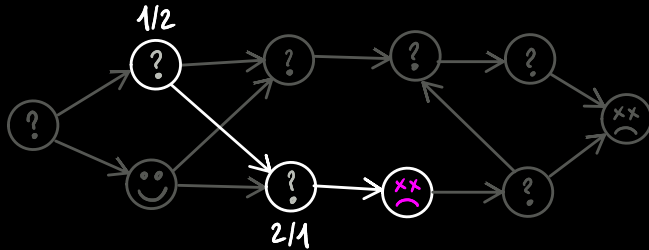
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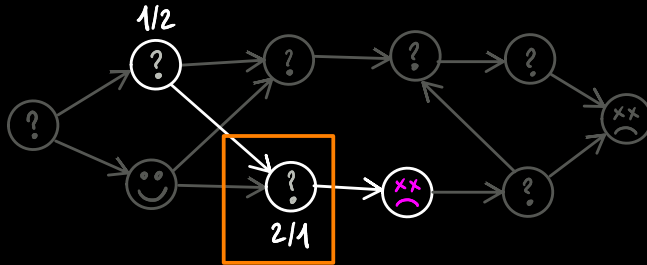
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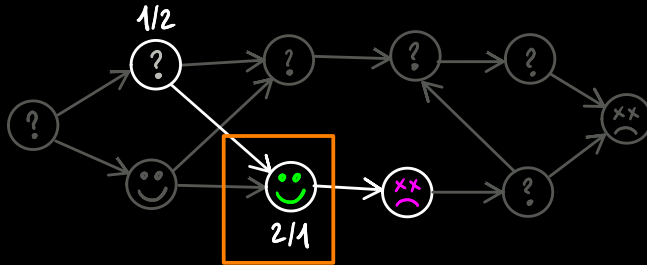
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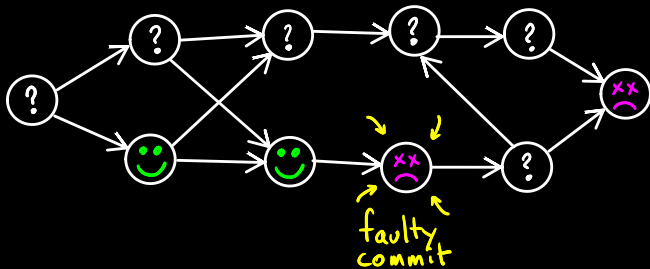
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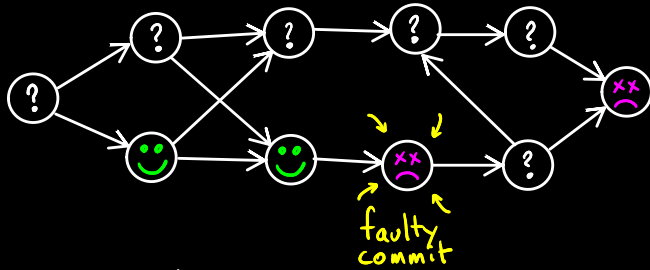
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[Carmo Donadelli
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[We've also proved it!]

But is it really that bad?

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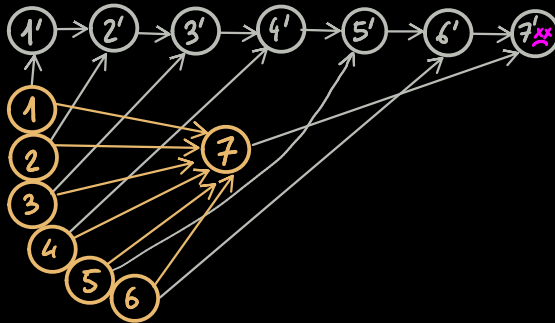
For any k , there exists a DAG such that
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Proof for $k=4$:



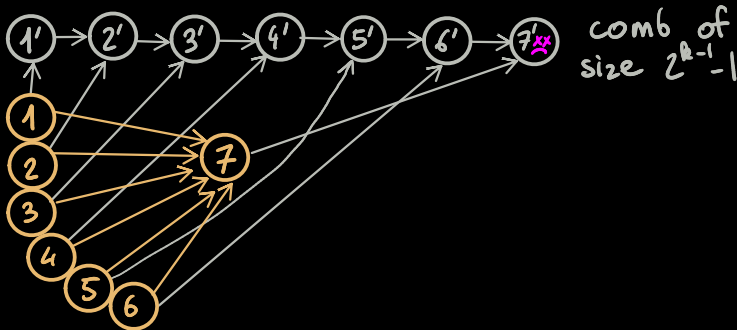
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octopus of size $2^{k-1} - 1$

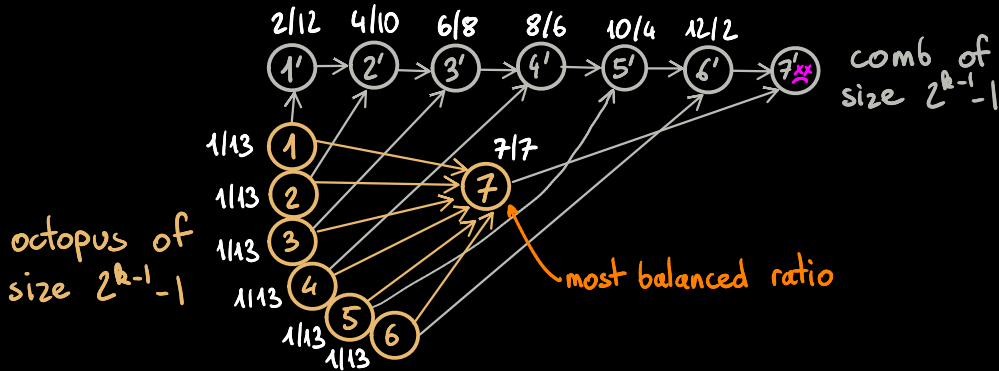


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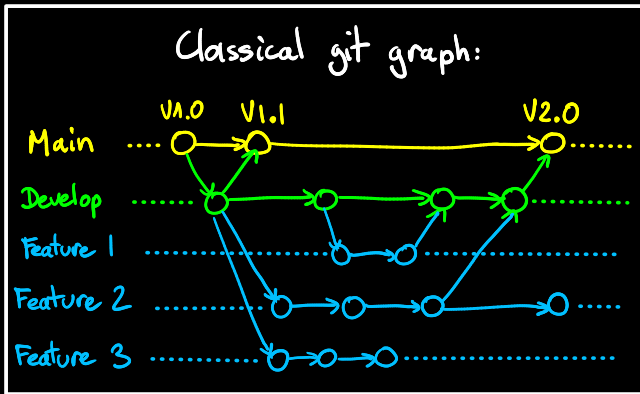
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BACK TO REALITY?

Octopus substructures are unrealistic



Usually, we never merge more than 2 branches.

(Otherwise it is called an octopus merge

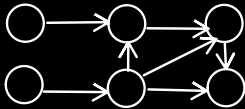


BINARY DAGS

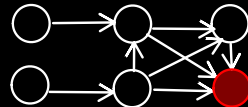
Definition

binary DAG = DAG where the vertices have indegree ≤ 2

Ex:



Good



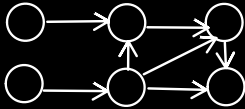
Bud

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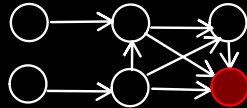
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Theorem

git bisect is a $\frac{1}{\log_2(\frac{3}{2})}$ -approximation algorithm when it is used on binary DAGs.

$\frac{1}{\log_2(\frac{3}{2})} \approx 1.71$ is the optimal constant.

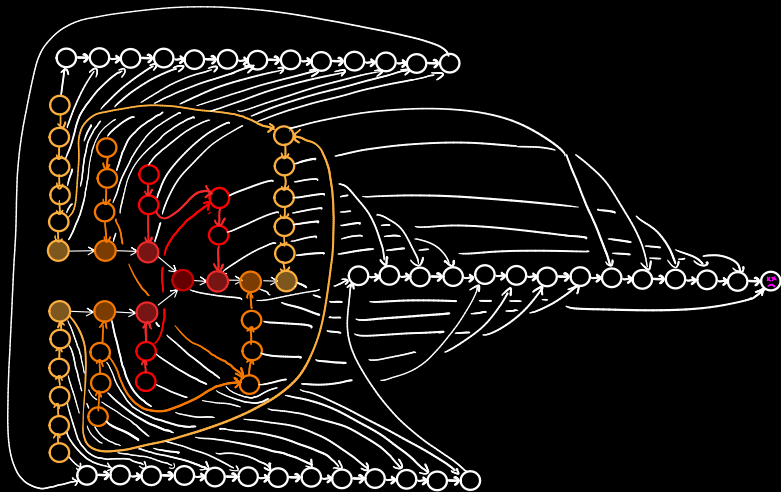
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Example of
a mean 😊
binary DAG



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We've improved `git bisect` in the worst-case scenario

→ new algorithm: ☆ golden[☆] bisection_☆ ☆

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- If **git bisect** queries a vertex with score $\geq \frac{\text{nb vertices}}{\phi^2}$, query the same
- Otherwise, query some special vertex even if it has not best score.

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We've improved **git bisect** in the worst-case scenario

→ new algorithm: **★ golden bisect ★**

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Theorem

golden bisect is a $\frac{1}{\log_2(\phi)}$ - approximation algorithm

for binary DAGs, where $\phi = \text{golden ratio.}$
 $= (1 + \sqrt{5}) / 2$

$\frac{1}{\log_2(\phi)} \approx 1,44$ is the optimal constant.

QUESTION

Have we really proved that `git bisect` is bad?

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| | |
|------------------------------|---|
| More relevant(?) question | What is the average-case complexity of <i>git bisect</i> ? |
|------------------------------|---|

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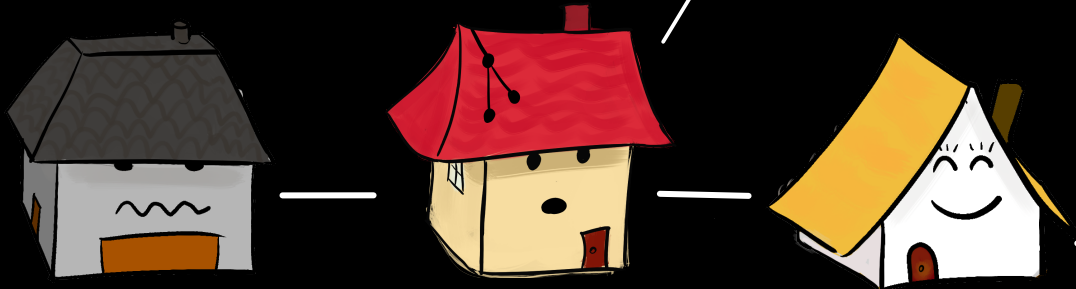
| | |
|------------------------------|---|
| More relevant(?) question | What is the average-case complexity of <code>git bisect</code> ? |
|------------------------------|---|

This question calls for many more,
notably what is a random Git graph?

PART II

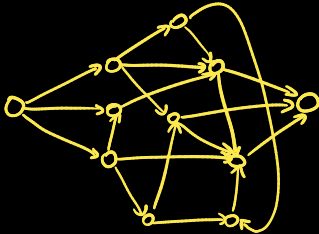
RANDOM GIT GRAPHS

ongoing work



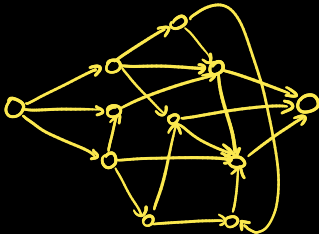
WHICH GRAPHS TO CONSIDER ?

In  , every DAG
without restriction
can be generated...

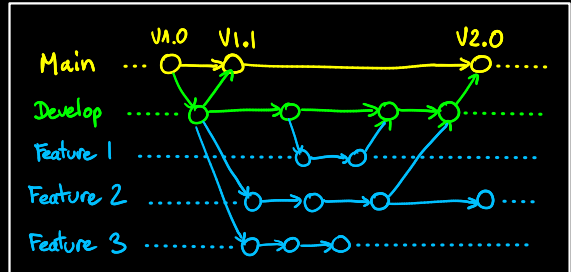


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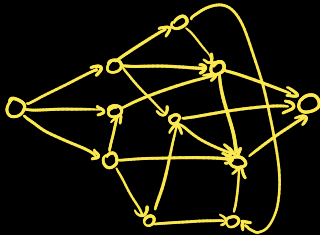


... but many projects follow a workflow

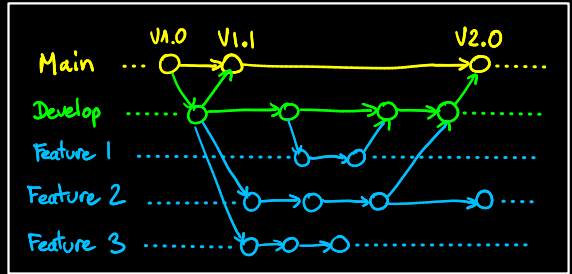


WHICH GRAPHS TO CONSIDER ?

In  , every DAG without restriction can be generated...



... but many projects follow a workflow



In the following, we consider a simple workflow but widely used in industry: the feature branch workflow

GIT GRAPH

DEFINITION

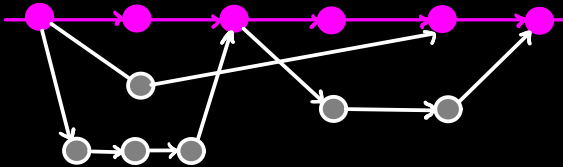
(feature branch)
Git graph

= DAG with

- a main branch (path of magenta vertices)
- 0, 1 or several feature branches, paths of ≥ 1 white vertices starting and ending on magenta vertices
- indegree ≤ 2 for all vertices

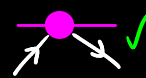
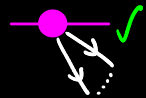
previously defined in [Lecoq 2024]

e.g.

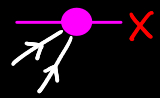


ILLUSTRATED RULES

OK



KO



OBJECTIVES

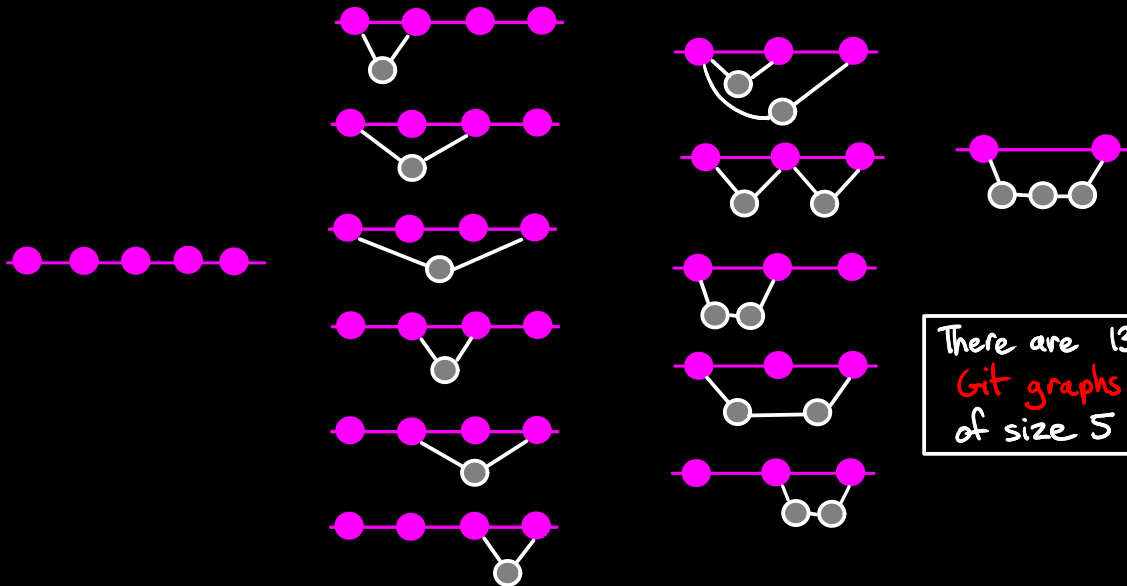
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- Count **Git graphs** (exact & asymptotic)
- Sample a **Git graph** uniformly at random given a size n and a number k of **magenta** vertices

OBJECTIVES

GOALS

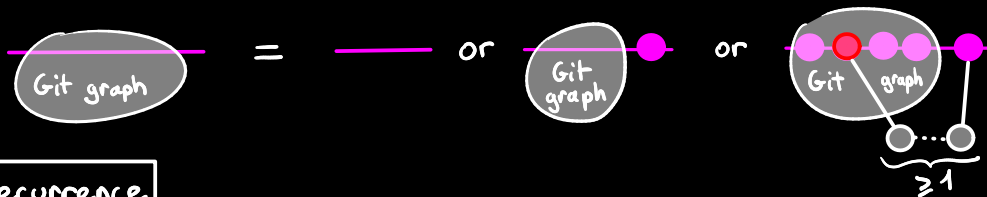
→ Count **Git graphs** (exact & asymptotic)
→ Sample a **Git graph** uniformly at random
given a size n and a number k of **magenta** vertices



There are 13
Git graphs
of size 5

RECURSIVE DECOMPOSITION

Decomposition



Recurrence

$$g_{n,k} = g_{n-1,k-1} + \sum_{l \geq 1} (k-1) g_{n-1-l,k-1} \quad \text{for } n \geq 1$$

where $g_{n,k} :=$ number of Git graphs with n vertices,
 k of them being magenta

Differential Equation for the Generating Function

$$G(z, u) = 1 + zu G(z, u) + \frac{z^2 u^2}{1-z} \frac{\partial G}{\partial u}(z, u)$$

$$\text{where } G(z, u) = \sum_{n \geq 0} \sum_{k \geq 0} g_{n,k} z^n u^k$$

⚠ $G(z, u)$ is not analytic.



SANDWICHING $g_{m,k}$

$g_{m,k}$ = number of **Git** graphs with m vertices, k of them being **magenta**

$$\binom{m-k-1}{k-2} (k-1)! \leq g_{m,k} \leq \binom{m-2}{k-2} (k-1)! \quad \text{if } k \leq \frac{m+1}{2}$$

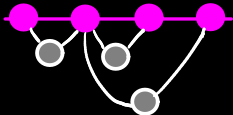


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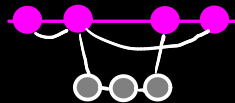
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nb of Git graphs
where every magenta
vertex has indegree 2



nb of Git graphs
where every magenta
vertex has indegree 2
(except the 1st one)
but branches with 0
white vertex are allowed



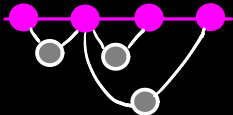


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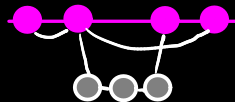
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$$\frac{(k-1)!}{(2k-m-1)!} \leq g_{m,k} \leq \binom{m-2}{k-2} \frac{(k-1)!}{(2k-m-1)!} \quad \text{if } k > \frac{m+1}{2}$$

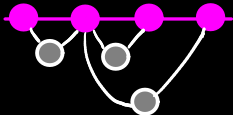


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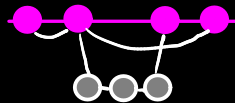
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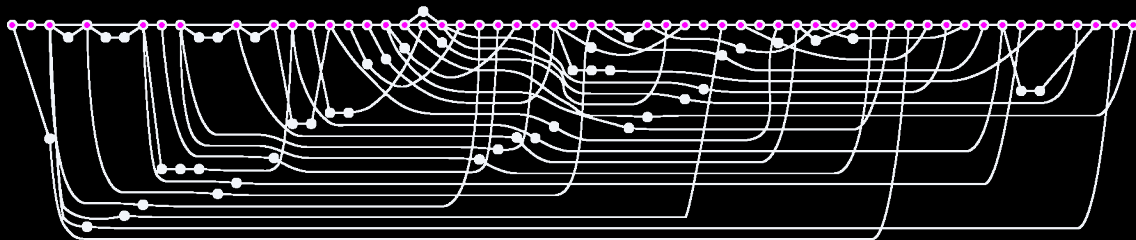
$$\frac{(k-1)!}{(2k-n-1)!} \leq g_{m,k} \leq \binom{n-2}{k-2} \frac{(k-1)!}{(2k-n-1)!} \quad \text{if } k > \frac{n+1}{2}$$

Consequence: $\sum_{m,k} g_{m,k} z^m u^k$ is not analytic, but some asymptotic analysis can be done.

MOST GIT GRAPHS LOOK ALIKE

Theorem

In a Git graph of size n taken uniformly at random, the number of magenta vertices is $\frac{n}{2} + o(n)$

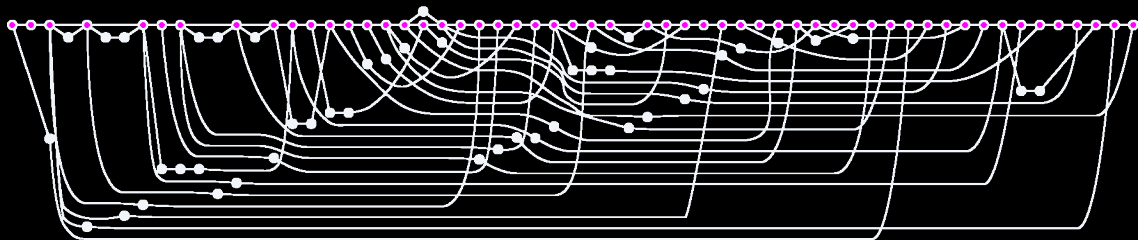


random Git graph of size 100

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random Git graph of size 100

Sampling a Git graph is more interesting if we fix size n and number of magenta vertices

TRANSFORMING THE EQUATION

Recurrence

$$g_{m,k} = g_{m-1,k-1} + \sum_{l \geq 1} (k-1) g_{m-1-l,k-1}$$

Differential Equation

$$G(z, u) = 1 + zu G(z, u) + \frac{z^2 u^2}{1-z} \frac{\partial G}{\partial u}(z, u)$$

Usual trick:

Ordinary
Generating
Function

$$\underbrace{\sum_{m,k \geq 0} g_{m,k} z^m u^k}_{G(z, u), \text{ not analytic } \times}$$

TRANSFORMING THE EQUATION

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Usual trick:

Borel transform

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Exponential
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$$\underbrace{\sum_{m,k \geq 0} \frac{g_{m,k}}{m!} z^m u^k}_{\text{analytic, but no pretty equation } \times}$$

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Borel
transform
on u

$$\tilde{G}(z, u) = \sum_{m,k \geq 0} \frac{g_{m,k}}{k!} z^m u^k$$

analytic ✓

and

| |
|--|
| Differential Equation for \tilde{G} |
| $\frac{\partial \tilde{G}}{\partial u} = zu \tilde{G} + \frac{z^2 u}{1-z} \frac{\partial \tilde{G}}{\partial u}$ ✓ |

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Differential Equation for \tilde{G}

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✓

TRANSFORMING THE EQUATION

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Theorem

$$\tilde{G}(z, u) = \left(1 - \frac{z^2 u}{1-z}\right)^{-\frac{1-z}{z}}$$

this can be solved!

How can it be exploited?

DIFFERENT PERSPECTIVE

Is there a combinatorial explanation for the formula

$$\tilde{G}(z, u) = \left(1 - \frac{z^2 u}{1-z}\right)^{-\frac{1-z}{z}} ?$$

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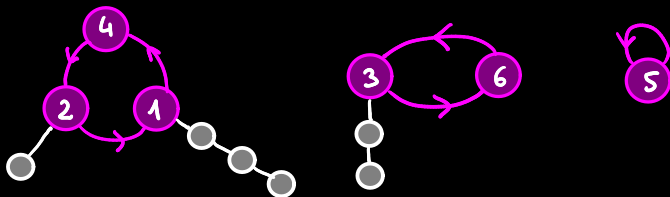
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DIFFERENT PERSPECTIVE

Definition

set of cycles of
 magenta vertices labeled from 1 to k
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e.g:



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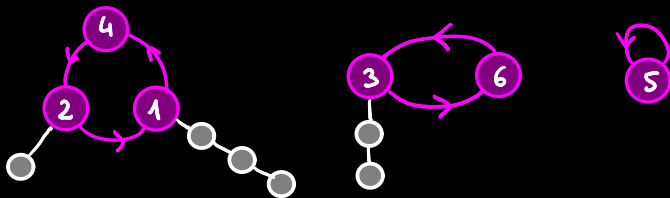
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DIFFERENT PERSPECTIVE

Definition

$\text{cyclarium} =$ set of cycles of magenta vertices labeled from 1 to k where a chain of white unlabeled vertices is attached to each magenta vertex, except to the ones having the largest label in their cycles.

e.g:



Is there a combinatorial explanation for the formula

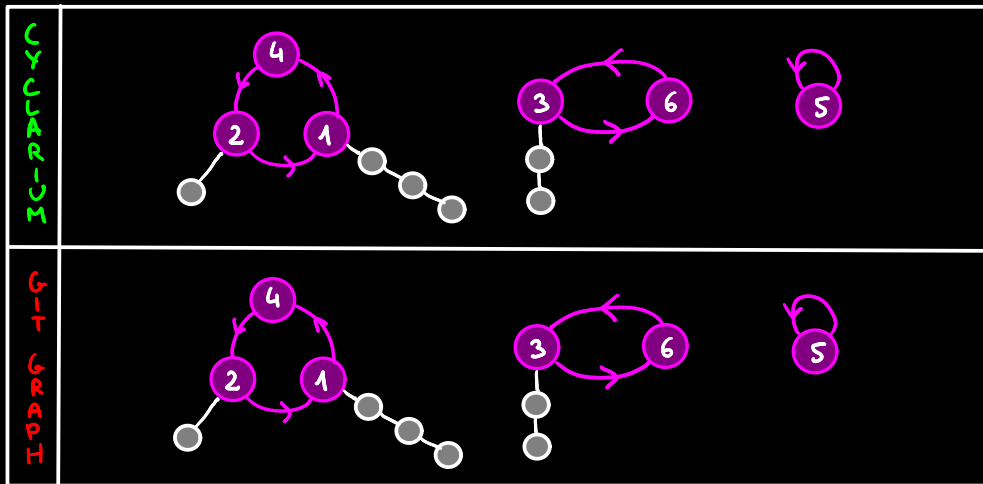
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It's the generating function of **cyclariums**!

BIJECTION

Proposition

There is a bijection from **cydariums** to **Git graphs**:



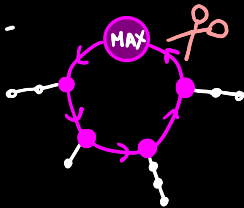
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STEPS

1.



| | |
|-----------|--|
| CYDARIUM | |
| GIT GRAPH | |

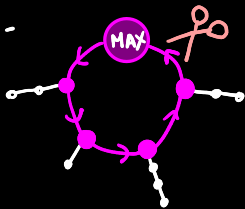
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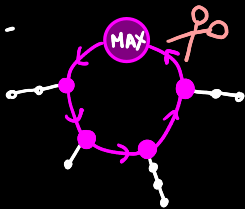
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| CYCLUMS | |
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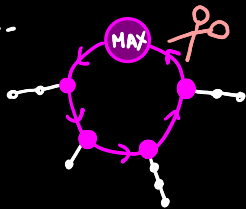
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| CYCLIC | <p>Three examples of cyclic graphs. The first is a cycle of nodes 1, 2, and 4. The second is a cycle of nodes 3 and 6. The third is a self-loop on node 5.</p> |
| TO GIT | <p>A linear graph representing the mapping of the cyclic graphs above. The nodes are arranged in a sequence: 4, 2, 1, 5, 6, 3. Node 2 has one child, node 1 has two children, and node 3 has two children.</p> |

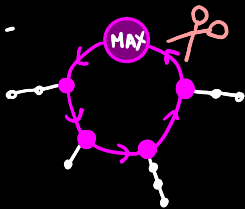
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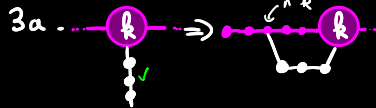
1.



2.



3. Right to left:



3b. Label removing + shift

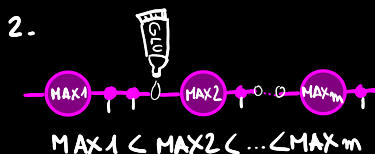
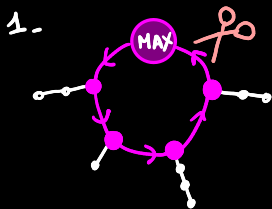
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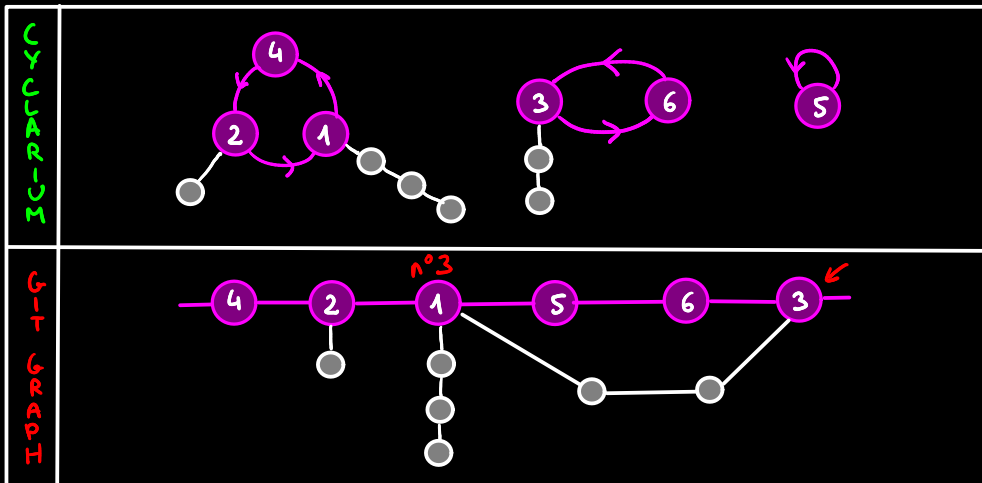
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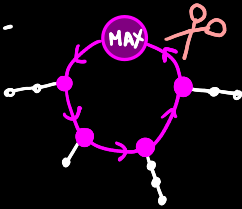
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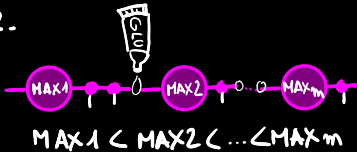
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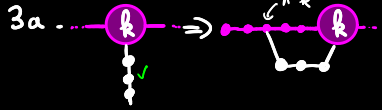
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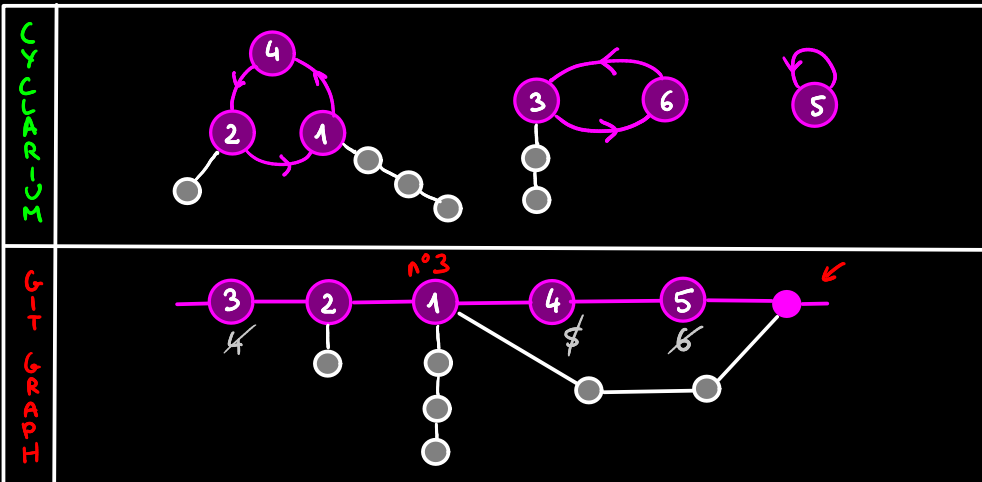
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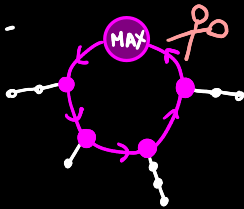
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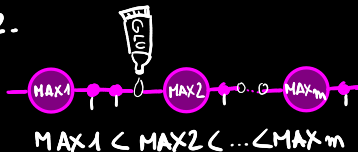
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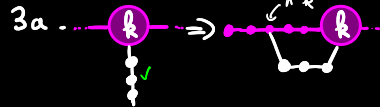
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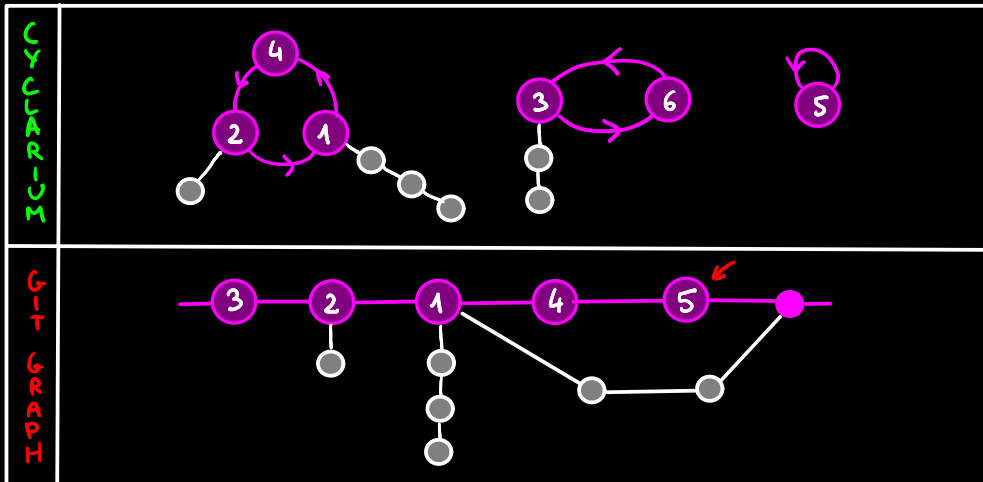
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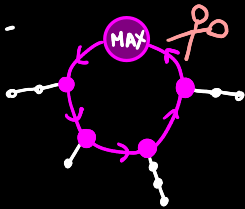
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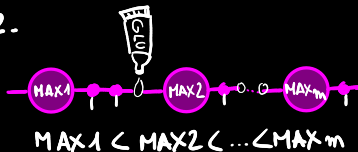
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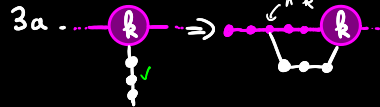
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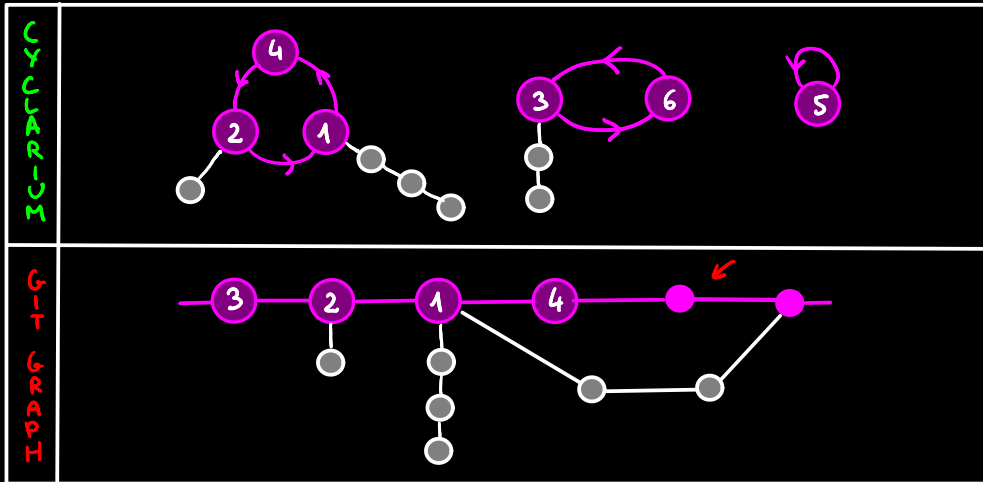
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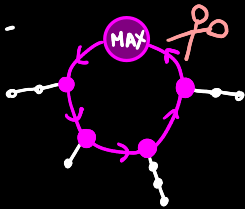
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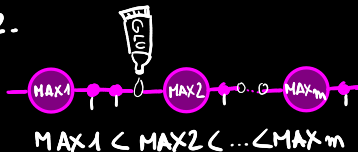
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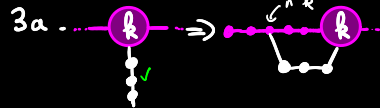
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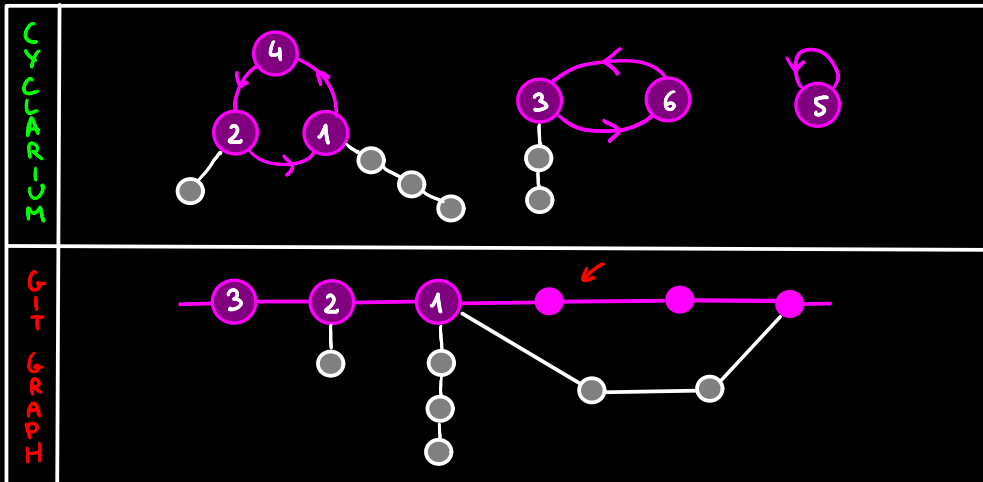
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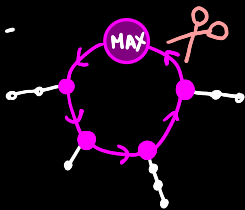
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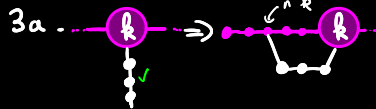
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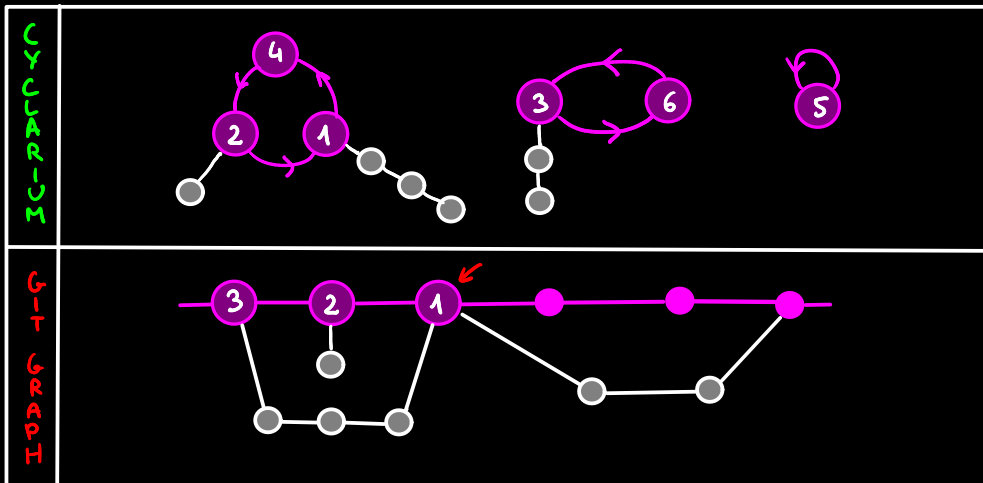
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3b. Label removing + shift



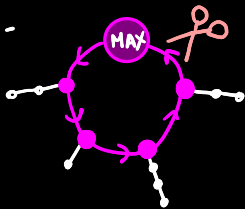
BIJECTION

Proposition

There is a bijection from **cydariums** to **Git graphs**:

STEPS

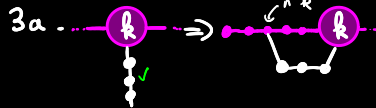
1.



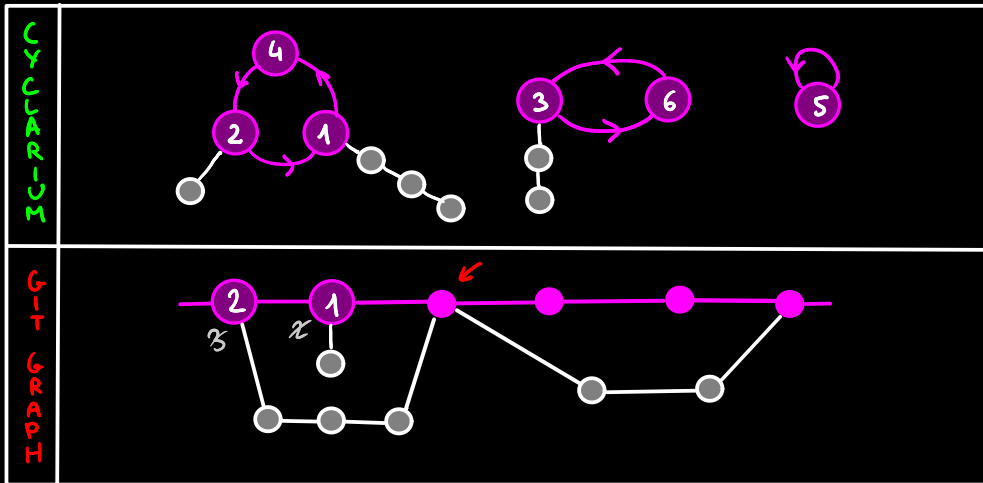
2.



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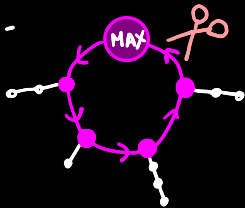
BIJECTION

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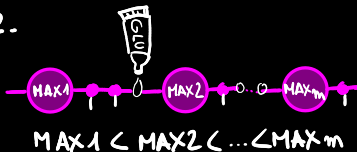
There is a bijection from **cydariums** to **Git graphs**:

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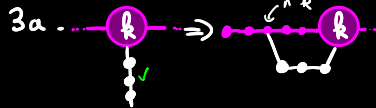
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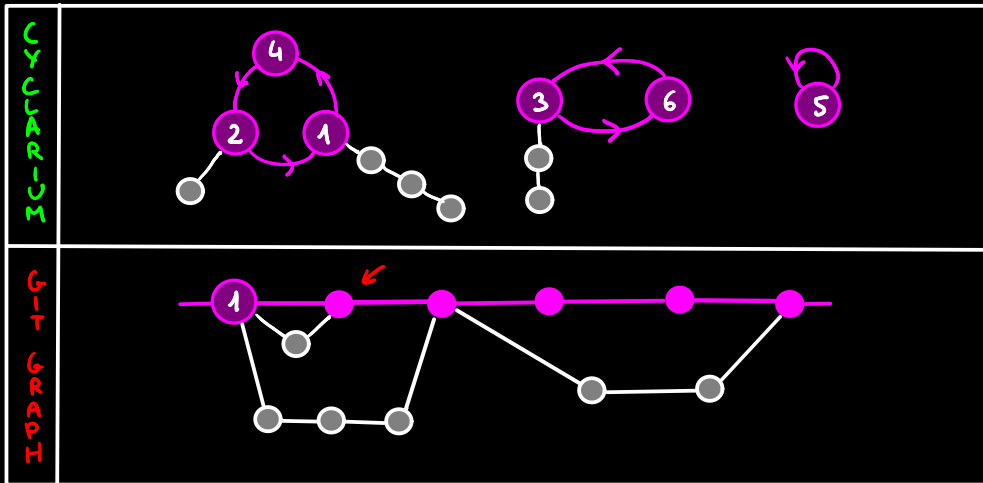
2.



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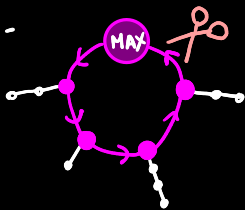
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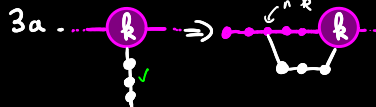
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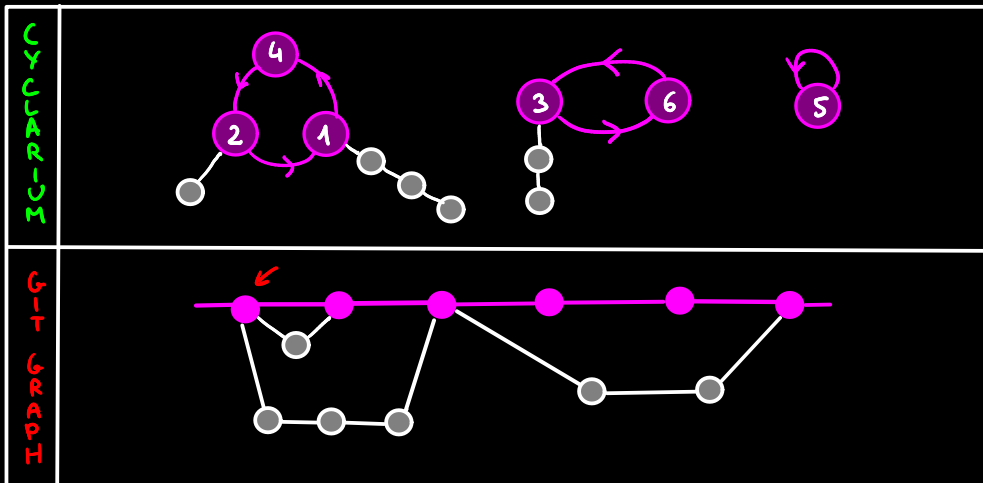
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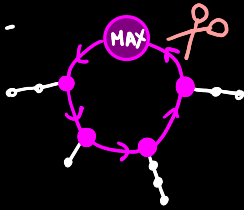
BIJECTION

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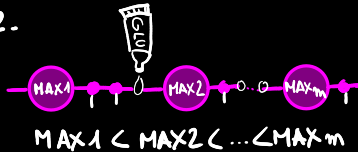
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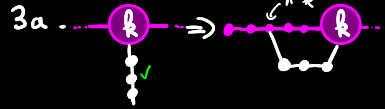
1.



2.



3. Right to left:



3b. Label removing + shift

| | |
|-----------|---|
| CYDARIUM | <p>A cyclic graph with nodes labeled 1, 2, 3, 4, 5, 6. Node 5 has a self-loop. The nodes are arranged in a roughly circular pattern with directed edges connecting them.</p> |
| GIT GRAPH | <p>A linear graph with nodes and directed edges. The top row of nodes is connected by a horizontal path of arrows pointing right. Below this, there are several nodes connected by arrows, some pointing up and some pointing down, creating a complex structure.</p> |

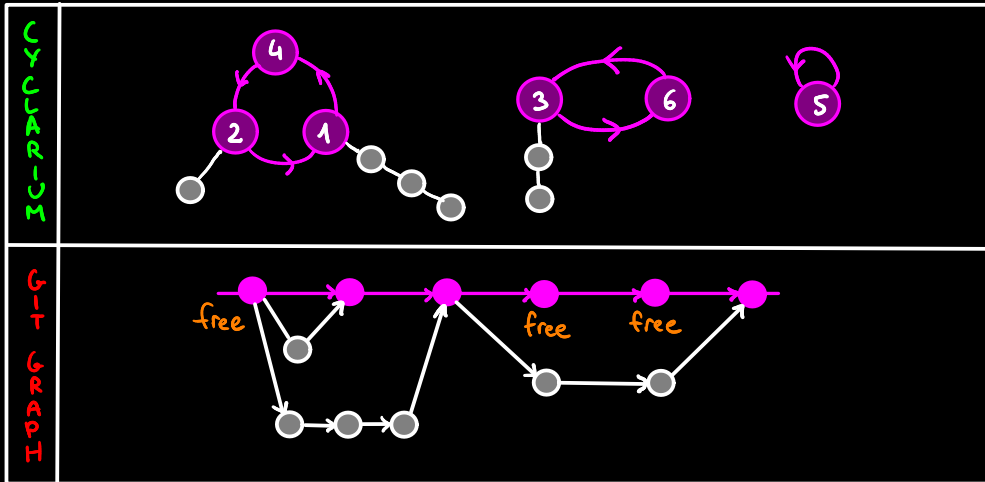
BIJECTION

Proposition

There is a bijection from **cydariums** to **Git graphs**:

sending

- vertices \longrightarrow vertices
- magenta vertices \longrightarrow magenta vertices
- cycles \longrightarrow free vertices
i.e. magenta vertices of indegree ≤ 1
- cycle lengths \longrightarrow gaps between free vertices



RANDOM MODEL

“Boltzmann model” (exponential in u , ordinary in γ)

Fix $\gamma > 0^*$ and $u > 0^*$.

We wish to draw a **Git** graph \mathcal{G} with a weight proportional to $\gamma^{\#\text{vertices in } \mathcal{G}} \frac{u^{\#\text{magenta vertices in } \mathcal{G}}}{(\#\text{magenta vertices in } \mathcal{G})!}$

(Size is not fixed)

Examples

$$P(\text{---}) \propto 1$$

$$P(\text{---}\bullet) \propto \gamma u$$

$$P(\text{---}\bullet\text{---}\bullet\text{---}\bullet\text{---}\bullet) \propto \gamma^5 \frac{u^4}{24}$$

$$P(\text{---}\bullet\text{---}\bullet\text{---}\bullet) \propto \gamma^5 \frac{u^3}{6}$$

*: in the disk of convergence of $\tilde{\mathcal{G}}$

RANDOM MODEL

“Boltzmann model” (exponential in u , ordinary in γ)

Fix $\gamma > 0^*$ and $u > 0^*$.

We wish to draw a **Git** graph δ with a weight proportional to $\frac{\gamma^{\#\text{vertices in } \delta}}{\tilde{G}(\gamma, u)} \frac{u^{\#\text{magenta vertices in } \delta}}{(\#\text{magenta vertices in } \delta)!}$

equal

(Size is not fixed)

$$\text{where } \tilde{G}(\gamma, u) = \sum_{m, k \geq 0} \frac{g_{m, k}}{k!} \gamma^m u^k = \left(1 - \frac{\gamma^2 u}{1 - \gamma}\right)^{-\frac{1 - \gamma}{\gamma}}$$

Examples

$$P(\text{---}) = \frac{1}{\tilde{G}(\gamma, u)}$$

$$P(\text{●}) = \frac{\gamma u}{\tilde{G}(\gamma, u)}$$

$$P(\text{●---●}) = \frac{\gamma^5 u^4}{\tilde{G}(\gamma, u) 24}$$

$$P(\text{●---●---●}) = \frac{\gamma^5 u^3}{\tilde{G}(\gamma, u) 6}$$

*: in the disk of convergence of \tilde{G}

RANDOM MODEL

Proposition

Let δ be a random **Git Graph** sampled with respect to the previous Boltzmann model, conditioned to have size n

$$\mathbb{E}(\# \text{ magenta vertices } (\delta)) \sim \frac{1 - \rho_\mu}{2 - \rho_\mu} n$$

$$\mathbb{V}(\# \text{ magenta vertices } (\delta)) \sim \frac{\rho_\mu(1 - \rho_\mu)}{(2 - \rho_\mu)^3} n$$

where $\rho_\mu = \frac{\sqrt{1+4\mu} - 1}{2\mu}$

Proof: Transfer Theorem from $\tilde{G}(z_0, \mu) = \left(1 - \frac{z_0^2 \mu}{1 - z_0}\right)^{-\frac{1-z_0}{z_0}}$

RANDOM MODEL

Proposition

Let δ be a random **Git Graph** sampled with respect to the previous Boltzmann model, conditioned to have size n

$$\mathbb{E}(\# \text{magenta vertices}(\delta)) \sim \frac{1 - \rho_u}{2 - \rho_u} n$$

$$\mathbb{V}(\# \text{magenta vertices}(\delta)) \sim \frac{\rho_u(1 - \rho_u)}{(2 - \rho_u)^3} n$$

where $\rho_u = \frac{\sqrt{1 + 4u} - 1}{2u}$

Proof: Transfer Theorem from $\tilde{G}(z_0, u) = \left(1 - \frac{z_0^2 u}{1 - z_0}\right)^{-\frac{1 - z_0}{z_0}}$

Consequence: A random generator for **Git graphs** with $\approx n$ vertices and $\approx k$ magenta vertices ($k \leq \frac{n}{2}$)

1. Tune u so that $\frac{1 - \rho_u}{2 - \rho_u} = \frac{k}{n}$

2. Tune z_0 so that $z_0 = \rho_u - \frac{1 - \rho_u}{n}$

3. Make a Boltzmann sampler with parameters z_0 and u for **cyclariums**.

4. Bijection to **Git graphs**

PERSPECTIVES ABOUT RANDOM GIT GRAPHS

→ Asymptotic behaviour

- Asymptotic equivalent of # Git graphs of size n ? ▷ Collaboration with Fang
- Limit Laws
- Phase transition?

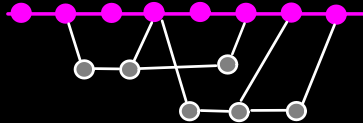
PERSPECTIVES ABOUT RANDOM GIT GRAPHS

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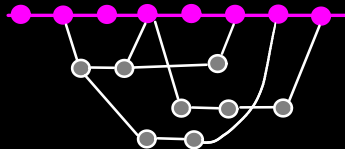
→ Other random models ▷ Collaboration with Clement + Maréchal

Phoenix graphs



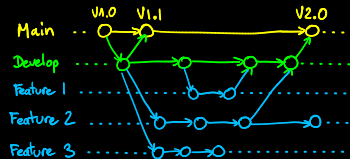
merged branches can be reborn

Fork Anywhere graphs



branches can be born anywhere but must be merged into main

More involved workflows



LINKS BETWEEN GIT GRAPHS & GIT BISECT

Still to do: Average-case complexity of **git bisect** where the input is taken w.r.t the Boltzmann distribution.

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Still to do : Average-case complexity of **git bisect** where the input is taken w.r.t the Boltzmann distribution.

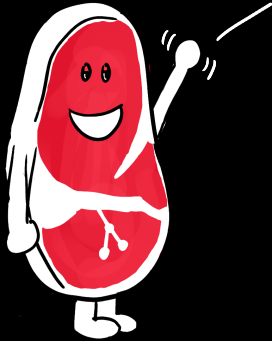
But also : - Is there a polynomial algorithm for the Regression Problem when the input is a **Git graph**?

(We proved that **git bisect** fails to be optimal for some **Git graphs**)

- Is the Regression Problem NP-complete when the input is binary?

- Other algorithms from Version Control Systems to be analyzed?

THANK YOU!



STEAK UN
AU REVOIR!

GIT À LA NOIX! —

