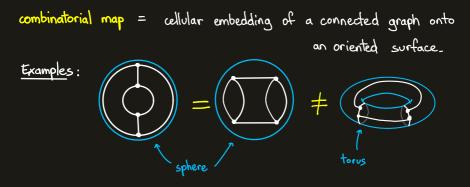
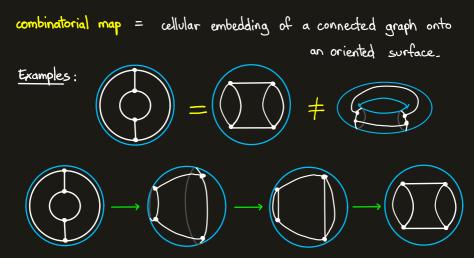
ASYMPTOTIC DISTRIBUTION OF ~ PARAMETERS IN RANDOM MAPS

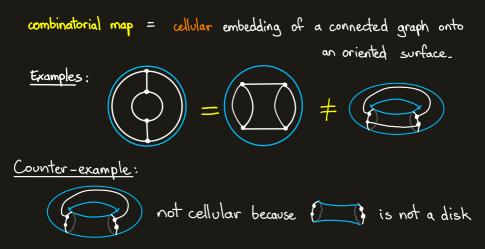
Julien COURTIEL (AMACC, Coen, France)

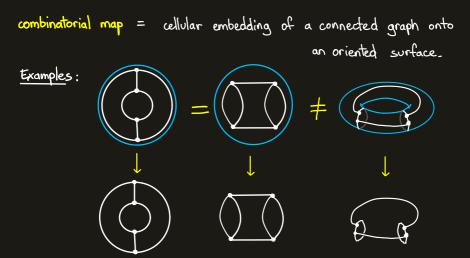


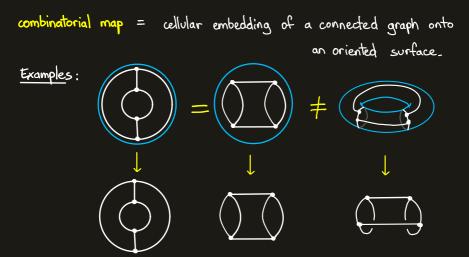
Algebraic Combinatorics (and enumeration?) Seminar, Waterloo <u>Co-authors</u>: Olivier BODINI (Paris 13), Sergey DOVGAL (Paris 13), Hsien-Kuei HWANG (Taiwan)

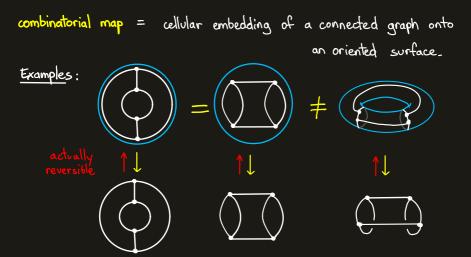


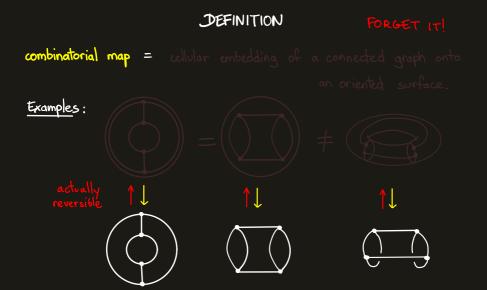


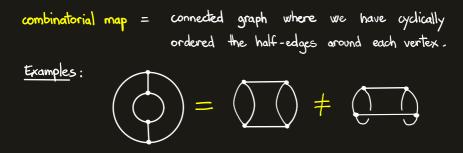


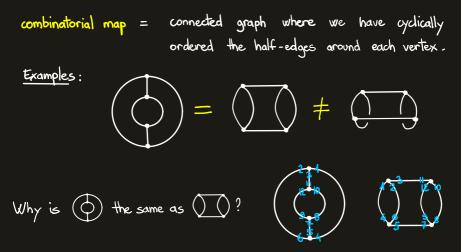


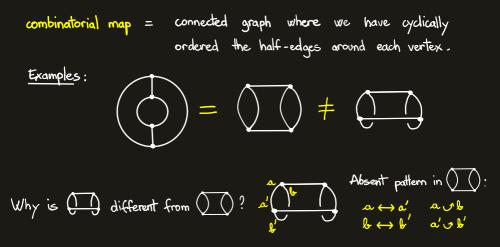


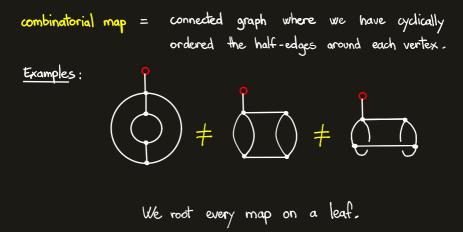


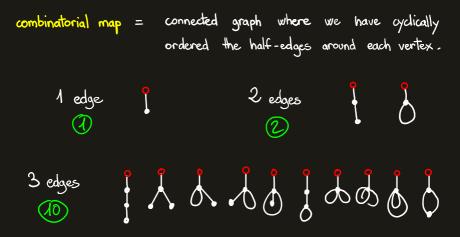




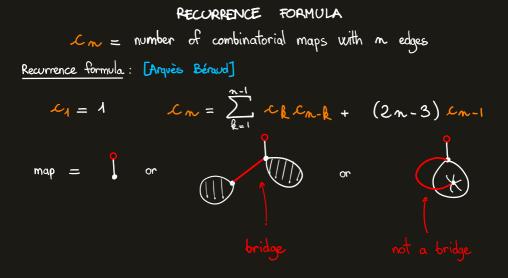


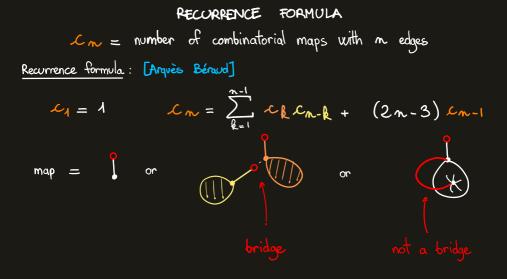


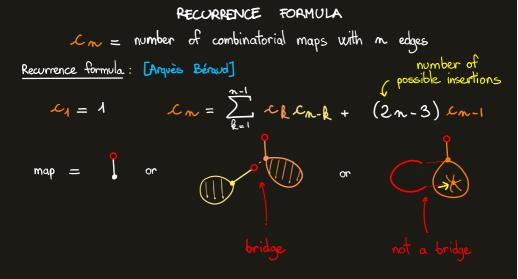


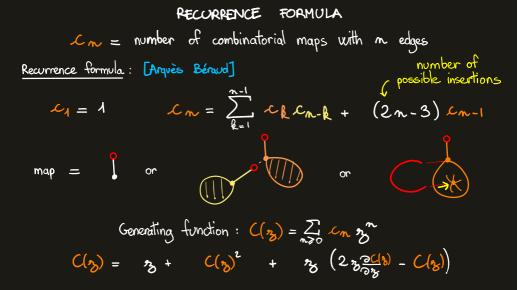


RECURPENCE FORMULA $C_{n} = number of combinatorial maps with n edges$ <u>Recurrence formula</u>: [Arquès Béraud] $<math>C_{1} = 1$ $C_{n} = \sum_{q=1}^{n-1} c_{k} c_{n-k} + (2n-3) c_{n-1}$









WHY COUNTING MAPS WITH NO CONSIDERATION FOR GENUS?

-> Good framework to study parametric Riccati equations_

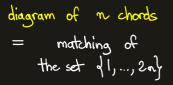
- -> Connections with other combinatorial families.
 - indecomposable chord diagrams
 (link with the Quantum Fields Theory)
 - lambda-terms
 - · Schur functions

WHY COUNTING MAPS WITH NO CONSIDERATION FOR GENUS? -> Good framework to study parametric Riccati equations. -> Connections with other combinatorial families-· indecomposable chord diagrams (link with the Quartum Fields Theory) lambda-terms Schur functions

PART J

Connections with other combinatorial families

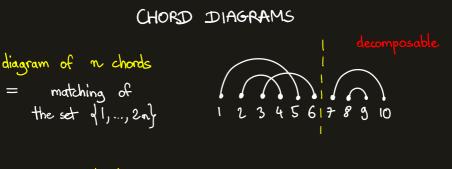
CHORD DIAGRAMS





indecomposable diagram = diagram that is not the concatenation of two diagrams.





indecomposable diagram = diagram that is not the concatenation of two diagrams.



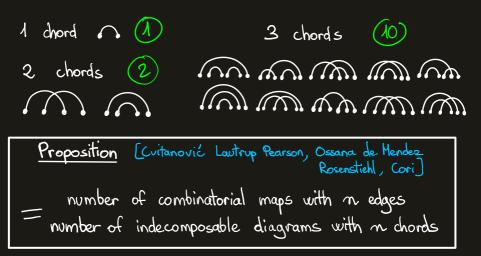
CHORD DIAGRAMS



indecomposable diagram = diagram that is not the concatenation of two diagrams.



CHORD DIAGRAMS



RECURRENCE FORMULA : THE COMEBACK

 $\mathcal{L}_{n} = number of indecomposable diagrams with n chords$ <u>Recurrence formula</u>: $\mathcal{L}_{1} = 1$ $\mathcal{L}_{n} = \sum_{k=1}^{n-1} \mathcal{L}_{k} \mathcal{L}_{n-k} + (2n-3)\mathcal{L}_{n-1}$

RECURRENCE FORMULA : THE COHEBACK

$$\mathcal{L}_{n} = \text{number of indecomposable diagrams with n chords}$$

$$\frac{\text{Recurrence formula}}{\mathcal{L}_{1} = 1} = \sum_{k=1}^{n-1} \mathcal{L}_{k} \mathcal{L}_{n-k} + (2n-3)\mathcal{L}_{n-1}$$
indecomposable = $\mathcal{L}_{k-1} = \mathcal{L}_{k-1} = \mathcal{L}_{k-$

RECURRENCE FORMULA : THE COMEBACK $\mathcal{L}_{\mathbf{n}} = \mathsf{number} \mathsf{of} \mathsf{indecomposable} \mathsf{diagrams} \mathsf{with} \mathsf{n} \mathsf{chords}$ Recurrence formula: $c_{1} = 1$ $c_{m} = \sum_{k=1}^{n-1} c_{k} c_{m-k} + (2n-3) c_{m-1}$ indecomposable = ou i ou i

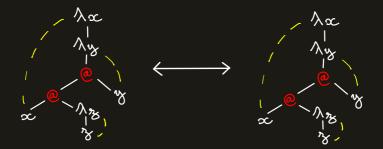
RECURRENCE FORMULA : THE COMEBACK $\mathcal{L}_{n} = number of indecomposable diagrams with n chords$ Recurrence formula: $c_1 = 1$ $c_m = \sum_{k=1}^{n-1} c_k c_{m-k} + (2n-3) c_{m-1}$ indecomposable diagram = ou



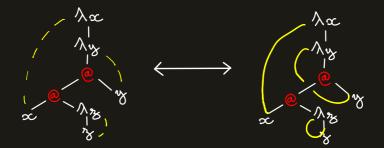
linear lambda-term = Motzkin tree where each leaf is bound by a unary vertex and each vertex binds exactly one leaf.

Nx. Ny ((x Nz. rz) vz)

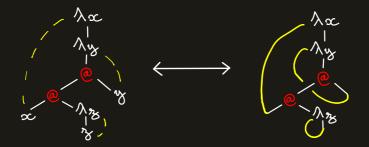
Theorem		Gardy Gittenberg	
	linear	lambda-terms	\leftrightarrow trivalent maps











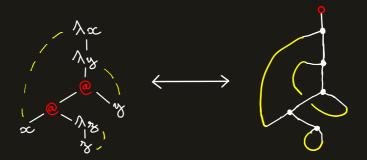






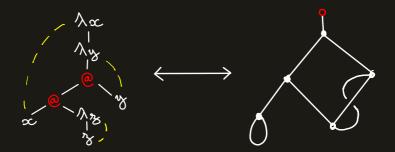






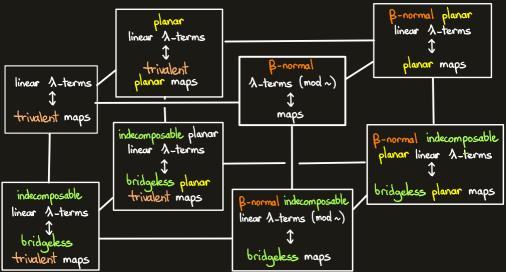


LINEAR LAMBDA-TERMS



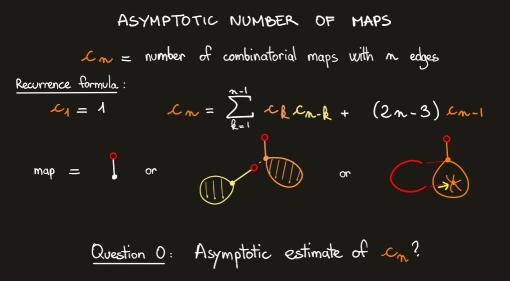


NOAM ZEILBERGER'S CUBE





Asymptotic analysis of statistics on maps



ASYMPTOTIC NUMBER OF MAPS \mathcal{L}_{n} = number of combinatorial maps with n edges Recurrence formula: $L_{1} = 1$ $L_{m} = \sum_{k=1}^{n-1} L_{k} L_{m} + (2n-3) L_{m-1}$ Generating function : $C(3) = \sum_{n \ge 0}^{\infty} C_n 3^n$ $C(3) = 3 + C(3)^2 + 3 (23) \frac{C(3)}{33} - C(3))$ Question 0: Asymptotic estimate of \mathcal{L}_n ?

ASYMPTOTIC NUMBER OF MAPS
Generating function:
$$C(z) = \sum_{n \ge 0}^{\infty} c_n z^n$$

 $C(z) = z + C(z)^2 + z (2 z \frac{2C(z)}{2z}) - C(z))$
Idea: (Formally) solue it !

Asymptotic NUMBER OF MAPS
Generating function:
$$(x_3) = \sum_{n \ge 0}^{\infty} c_n y^n$$

 $C(y) = y + C(y)^2 + y (2y \frac{\partial(y)}{\partial y} - C(y))$
Riccati :: $(x_3) = y + 2y^2 \frac{\partial(y)}{\partial y} - C(y)$
linear : $2y_3^2 \phi''(y_3) + (5y_3 - 1) \phi'(y_3) + \phi(y_3) = 0$

Asymptotic number of MAPS
Generating function:
$$(a_3) = \sum_{n \ge 0}^{\infty} c_n s_n^n$$

 $(a_3) = s + c(s)^2 + s (2s \frac{2c(s)}{2s} - c(s))$
Riccating $(a_3) = s_3 + 2s^2 \frac{d(s_3)}{d(s)}$
Number $(a_3) = s_3 + 2s^2 \frac{d(s_3)}{d(s)}$
Number $2s_3^2 \phi^{11}(s_3) + (5s_3-1) \phi'(s_3) + \phi(s_3) = 0$
Solution: $\phi(s_3) = \sum_{n \ge 0}^{\infty} (2n-1)!! s_3^n$
 $(2n-1)!! = (2n-1)x(2n-3)x \dots x^n$

ASYMPTOTIC NUMBER OF MAPS

$$((\alpha_3) = \alpha_3 + 2\alpha_2 \frac{\phi(\alpha_3)}{\phi(\alpha_3)}$$

$$2\pi_{2}^{2}\phi''(\pi_{2}) + (5\pi_{2}-1)\phi'(\pi_{2}) + \phi(\pi_{2}) = 0$$
Solution: $\phi(\pi_{2}) = \sum_{n \geq 0}^{n} (2\pi_{2}-1)!! \pi_{2}^{n}$

$$(2\pi_{2}-1)!! \pi_{2}(2\pi_{2}-1) \times (2\pi_{2}-2) \times \dots \times (2\pi_{n}-1)!! \pi_{n}^{n}$$

ASYMPTOTIC NUMBER OF MAPS

$$\left(\begin{pmatrix} a_{2} \end{pmatrix} = a_{2} + 2a_{2} \frac{\phi(a_{2})}{\phi(a_{2})} \Leftrightarrow \mathcal{L}_{n+1} = 2n \phi_{n} - \sum_{k=1}^{n-1} \mathcal{L}_{n} \phi_{n-k}\right)$$

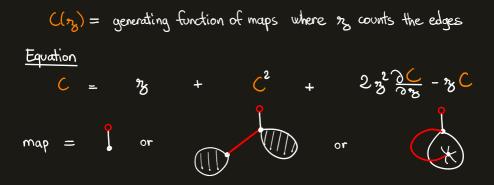
$$2\eta_{2}^{2}\phi''(\eta_{2}) + (5\eta_{2}-1)\phi'(\eta_{2}) + \phi(\eta_{2}) = 0$$

Solution: $\phi(\eta_{2}) = \sum_{n \geq 0}^{n} (2n-1)!! \eta_{2}^{n}$
 $(2n-1)!! = (2n-1) \times (2n-2) \times \dots \times (2n-2) \times ($

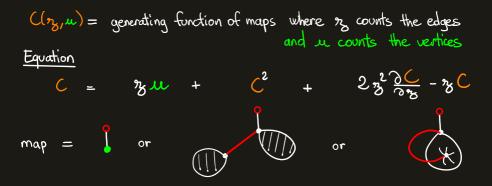
ASYMPTOTIC NUMBER OF MAPS

$$C(x_{3}) = y_{3} + 2y_{2} \frac{\phi(x_{3})}{\phi(x_{3})} \Leftrightarrow C_{m+1} = 2m \phi_{m} - \sum_{k=1}^{n-1} C_{m} \phi_{m-k}$$

By some bootstrapping, $C_{n} \sim \phi_{n} \left(2m - 1 - \frac{3}{2}n^{-1} - \frac{19}{4}n^{2} + O(n^{-3})\right)$
 $2y_{3}^{2} \phi''(x_{3}) + (5y_{3} - 1) \phi'(y_{3}) + \phi(y_{3}) = 0$
 $\sum_{n \ge 0} \frac{1}{2} (2n - 1) \frac{1}{2} y_{n}^{n} \frac{1}{2} (2n - 1) \frac{1}{2} y_{n}^{n}$



Question 1: behaviour of the number of vertices?



Question 1: behaviour of the number of vertices?

 $C = \pi u + C^2 + 2\pi^2 \frac{\partial C}{\partial r_0} - \pi C$

 $C = \chi u + C^2 + 2\chi^2 \frac{\partial C}{\partial \chi} - \chi C$ $\int_{TRICK!}^{MAGIC} \frac{\varphi(z,u)}{\varphi(z,u)} = zut + 2g^{2} \frac{\phi(z,u)}{\phi(z,u)}$

 $C = \pi u + C^2 + 2\pi^2 \frac{\partial C}{\partial \pi} - \pi C$ $\int_{\text{TRICK!}}^{\text{MAGIC Z}} \left(\int_{\text{C}}^{\text{(3)}} C(3, u) = 32 u + 232 \frac{\phi(3, u)}{\phi(3, u)} \right)$ $2n^{2}\phi''(n_{y,u}) + (3n+2n_{u-1})\phi'(n_{y,u}) + \frac{1+u}{2}\phi(n_{y,u}) = 0$

 $C = \chi u + C^2 + 2\chi^2 \frac{\partial C}{\partial \chi} - \chi C$ $2\pi^{2}\phi^{\prime\prime}(\pi_{2},\mu) + (3\pi^{2}\pi^{2}\mu-1)\phi^{\prime}(\pi_{2},\mu) + \frac{1+\mu}{2}\phi(\pi_{2},\mu) = 0$ $\underline{\text{Solution}}: \phi(\mathcal{P}_{\mathcal{M}}) = 1 + \underline{u(u+1)}_{2} \mathcal{P} + \underline{u(u+1)(u+2)(u+3)}_{2^{c} \times 2!} \mathcal{P}_{\mathcal{P}}^{2} + \dots + \frac{u(u+1)\dots(u+2n-1)}{2^{n} \times n!} \mathcal{P}_{\mathcal{N}}^{2} + \dots$

NUMBER OF VERTICES Fact: $\phi(z,u)$ behaves like C(z,u) Theorem:. For the uniform distribution of combinatorial maps, Gaussian law Number of $\xrightarrow{\text{law}} \text{mean} \sim \ln(n) + \delta_{t...}$ $\xrightarrow{\text{law}} \text{Variance} \sim \ln(n) + \delta_{t...} - \frac{\pi^2}{12} + ...$ vertices

$$\phi(\mathcal{P}_{\mathcal{M}}) = 1 + \frac{u(u+1)}{2} \mathcal{P}_{\mathcal{H}} + \frac{u(u+1)(u+2)(u+3)}{2^{\ell} \times 2!} \mathcal{P}_{\mathcal{H}}^{2} + \dots + \frac{u(u+1)\dots(u+2n-1)}{2^{n} \times n!} \mathcal{P}_{\mathcal{H}}^{2} + \dots$$

NUMBER OF EDGES INCIDENT TO THE ROOT $C(r_{1,u}) =$ generating function of maps where r_{2} counts the edges Equation: $C(n_{2}, n) = n_{2} n + n C(n_{2}, n) C(n_{2}, 1) + n \left(2n_{2} \frac{\partial C}{\partial n_{2}} - n_{2} C\right)$ or (* map = or

NUMBER OF EDGES INCIDENT TO THE ROOT C(n, n) = n n + n C(n, n) C(n, 1) + n (2n) - n C(n, 1) $\int_{TRICK!}^{N} \frac{d}{dx} \left(\int_{TRICK!} C(x, 1) = x + 2x^{2} \frac{d(x, 1)}{d(x, 1)} \right)$ $2m_{2}c_{(n_{2},m)}\phi(n_{2},1)+2m_{2}c_{(n_{2},m)}\phi(n_{2},1)=(1-2m_{2})c_{(n_{2},m)}\phi(n_{2},1)-\phi(n_{2},1)$

NUMBER OF EDGES INCIDENT TO THE ROOT

$$C(n_{3}, u) = n_{3}u + u C(n_{3}, u) C(n_{3}, 1) + u \left(2n_{3}^{2} \frac{\partial C}{\partial n_{3}} - n_{3}^{2}C\right)$$

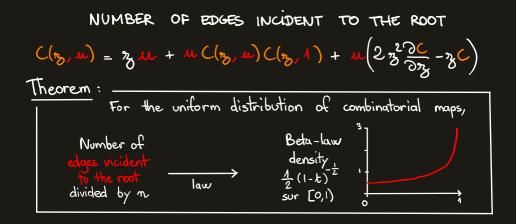
$$\int_{MAGIC} \int_{TRICK!} \left(\int_{C} (n_{3}, 1) = n_{3} + 2n_{3}^{2} \frac{\partial (n_{3}, 1)}{\partial (n_{3}, 1)} \right)$$

$$2u n_{3}^{2} C(n_{3}, 1) + 2u n_{3}^{2} C(n_{3}, 1) = (1 - 2u n_{3}) C(n_{3}, 1) + (n_{3} - n_{3}) \left(\frac{P(n_{3}, 1)}{2u n_{3}} - \frac{1}{2} (n_{3}, 1) + (1 - 2u n_{3}) C(n_{3}, 1) + (1 - 2u n$$

NUMBER OF EDGES INCIDENT TO THE ROOT

$$(x_3, u) = x_3 u + u ((x_3, u) ((x_3, 1) + u (2x_3^2 - x_5^2)))$$

Theorem:
For the uniform distribution of combinatorial maps,
Number of
edges unident law



NUMBER OF COMPONENTS ATTACHED TO THE ROOT

$$((z_{1}, u)) =$$
 generating function of maps where z_{2} counts the edges
and u counts the number of connected components attached to
the root vertex.
Equation:
 $((z_{2}, u)) = z_{2} + u C(z_{2}, u) C(z_{2}, 1) + (2z_{2}^{2}z_{2}^{2} - z_{2}^{2})$
map = \int_{1}^{2} or \int_{1}^{2} or \int_{1}^{2} or \int_{1}^{2}

NUMBER OF COMPONENTS ATTACHED TO THE ROOT $C(z, \mu) =$ generating function of maps where z counts the edges and i counts the number of connected components attached to the root vertex. Equation: $\left(\left(\frac{1}{2}, \frac{1}{2} \right) = \frac{1}{2} + \frac{1}{2} \left(\left(\frac{1}{2}, \frac{1}{2} \right) \right) \left(\left(\frac{1}{2}, \frac{1}{2} \right) + \frac{1}{2} \left(\frac{1}{2} \frac{1}{2} - \frac{1}{2} \right) \right)$ Theorem : Number of connected components attached to the root vertex.

NUMBER OF COMPONENTS ATTACHED TO THE ROOT $C(r_{2}, w) =$ generating function of maps where r_{2} counts the edges and i counts the number of connected components attached to the root vertex. Equation: $\frac{\mathcal{C}(v_{3}, u)}{2} = v_{3} + u \mathcal{C}(v_{3}, u) \mathcal{C}(v_{3}, 1) + \left(2v_{3}^{2} \frac{\partial \mathcal{C}}{\partial v_{3}} - v_{3}^{2}\right)$ Theorem : Number of connected Geometric law of parameter 1/2. components attached aw to the root vertex.

ROOT VERTEX DEGREE

$$C(r_2, u) =$$
 generating function of maps where r_2 counts the edges
and u counts the degree of the root vertex

$$C(n_{2}, n) = n_{2}n_{1} + n_{2}C(n_{2}, n)C(n_{2}, 1) + n_{2}\left(2n_{2}^{2}\frac{\partial C}{\partial n_{2}} - n_{2}^{2}\right) + \left(n_{1}^{2} - n_{2}^{2}\frac{\partial C}{\partial n_{2}}\right)$$



ROOT VERTEX DEGREE

$$C(r_{2}, u) =$$
 generating function of maps where r_{2} counts the edges
and u counts the degree of the root vertex

$$C(n_{3}, u) = n_{3}u + u C(n_{3}, u) C(n_{3}, 1) + u \left(2n_{3}^{2}\frac{\partial C}{\partial n_{3}} - n_{3}^{2}C\right) + \left(n_{3}^{2} - n_{3}^{2}C\right) + \left(n$$

law

ROOT VERTEX DEGREE

$$((r_z, u) =$$
 generating function of maps where r_z counts the edges
and u counts the degree of the root vertex

$$C(n_{3}, u) = n_{3}u + u C(n_{3}, u) C(n_{3}, 1) + u \left(2n_{3}^{2}\frac{\partial C}{\partial n_{3}} - n_{3}^{2}C\right) + \left(n_{3}^{2} - n_{3}^{2}\right) + \left(n_{3}^{2} -$$

law

on [0,1]

NUMBER OF LOOPS

((z, u, l) = generating function of maps where z counts the edges i counts the degree of the root vertex and I counts the number of loops. Equation: $C(\mathcal{B}, \mathfrak{m}) = \mathcal{B} \mathfrak{m} + \mathfrak{m} C(\mathcal{B}, \mathfrak{m}) C(\mathcal{B}, \mathfrak{n}) + \mathfrak{m} \left(2 \mathcal{B} \frac{\partial \mathcal{B}}{\partial \mathcal{B}} - \mathcal{B} C\right) + \left(\mathfrak{m}^{2} (1 - \mathfrak{m}) \frac{\partial C}{\partial \mathfrak{m}}\right)$ map = 1 or 00 or X

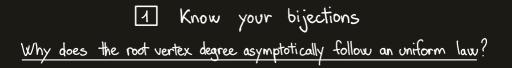
NUMBER OF LOOPS

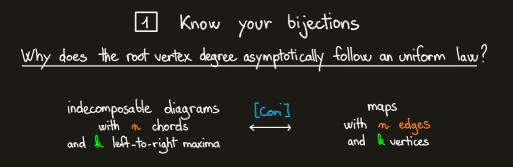
((z,u,l) = generating function of maps where z counts the edges i counts the degree of the root vertex and I counts the number of loops. Equation: $C(n_{y}, u) = n_{y} u + u C(n_{y}, u) C(n_{y}, l) + u \left(2 n^{2} \frac{\partial C}{\partial n_{y}} - n^{2} C\right) + \left(u^{2} l - u\right) \frac{\partial C}{\partial u}$ Theorem law divided by n 0.5



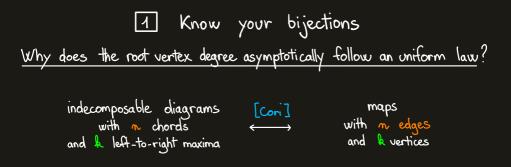
Lessons to learn

1 Know your bijections

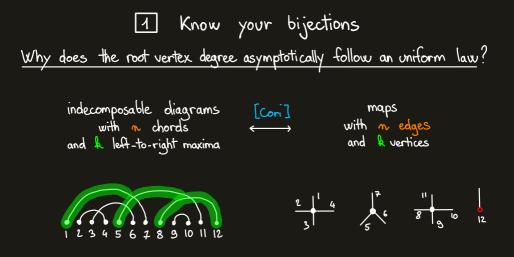


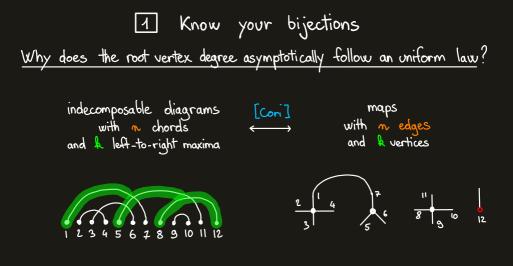


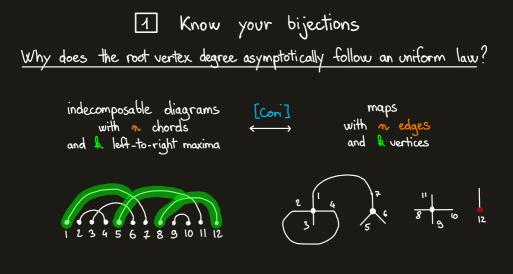


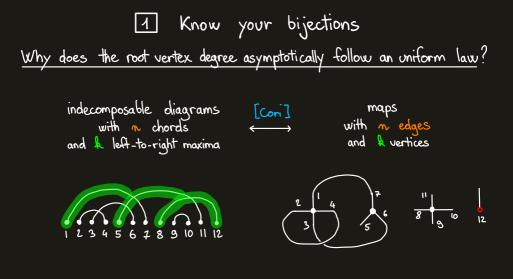


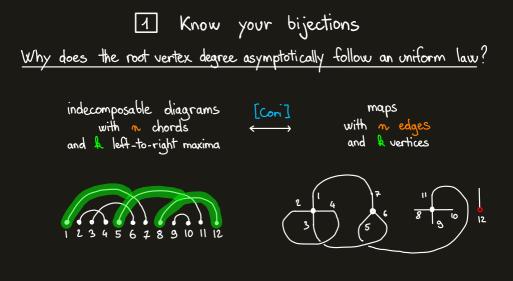


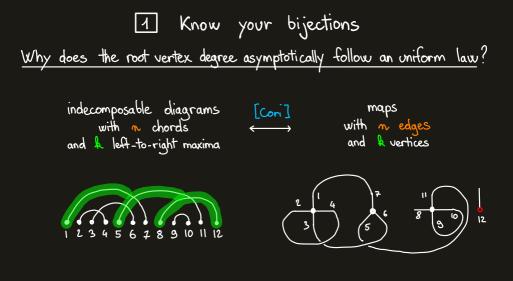


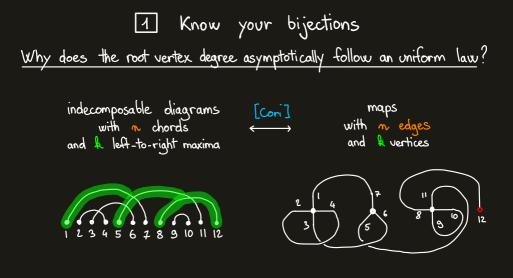


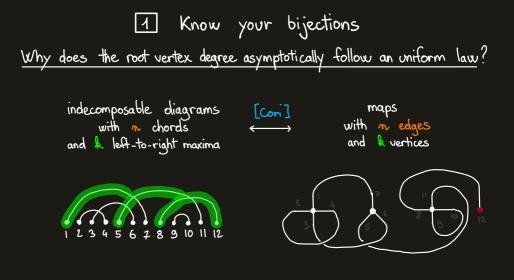


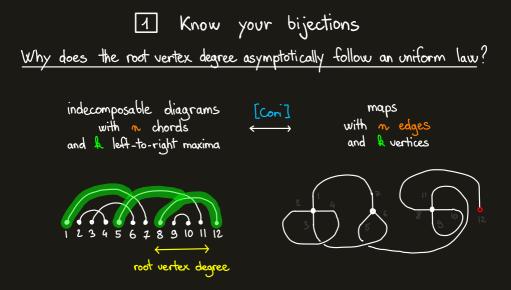


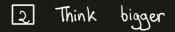






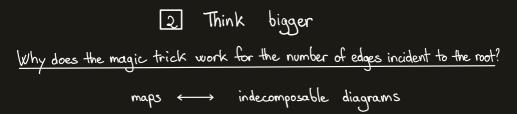


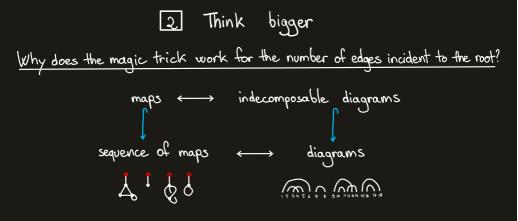


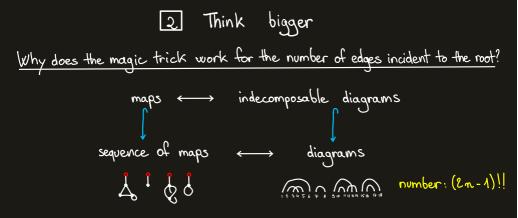


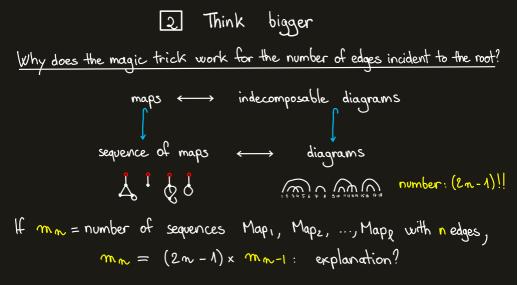


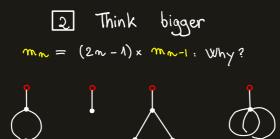
Why does the magic trick work for the number of edges incident to the root?

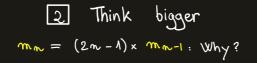


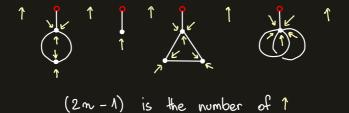


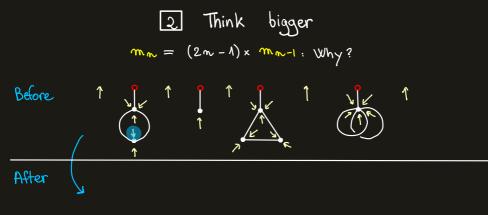




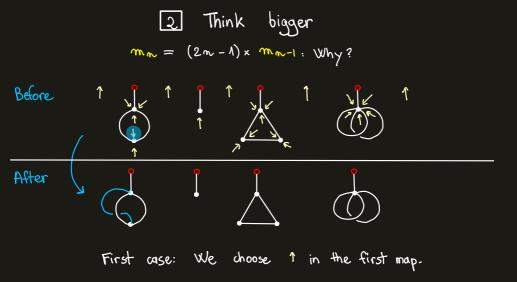


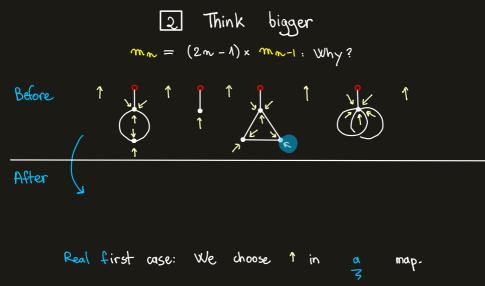


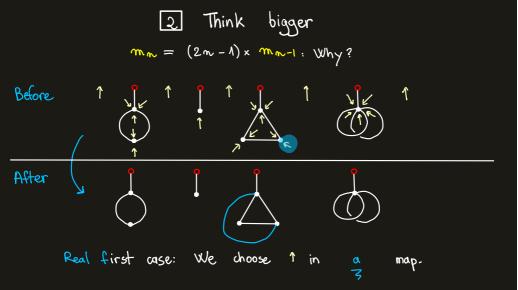


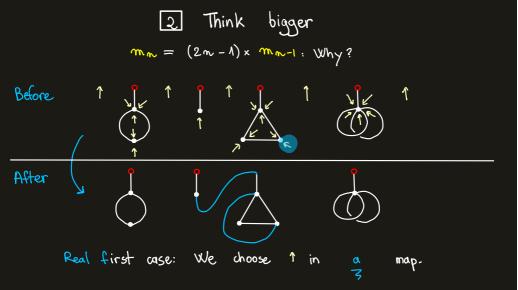


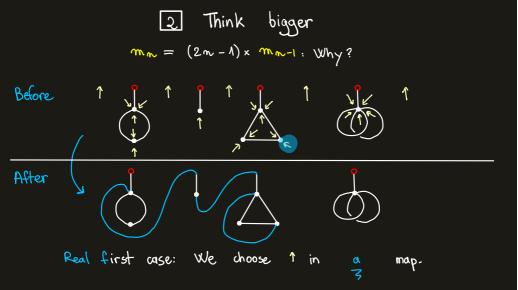
First case: We choose 1 in the first map.

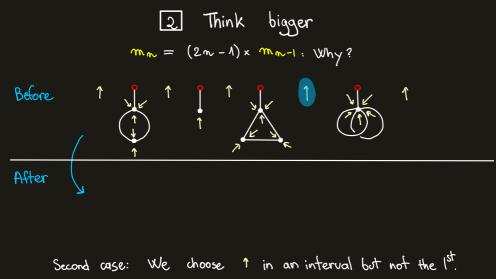


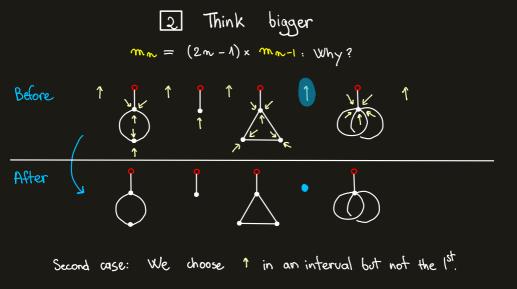


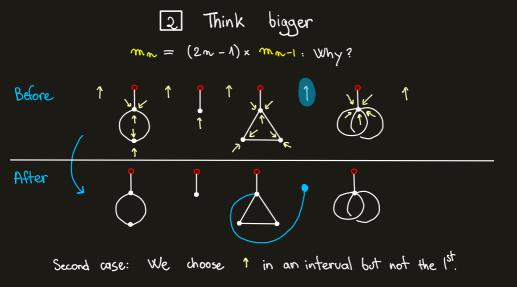


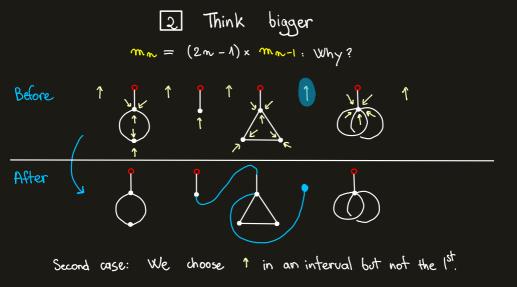


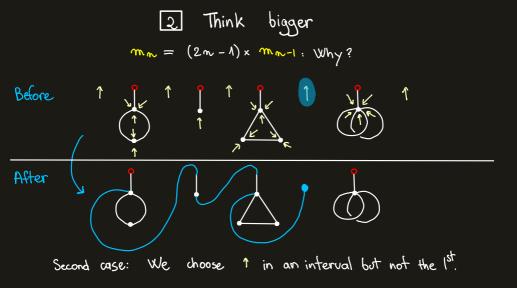


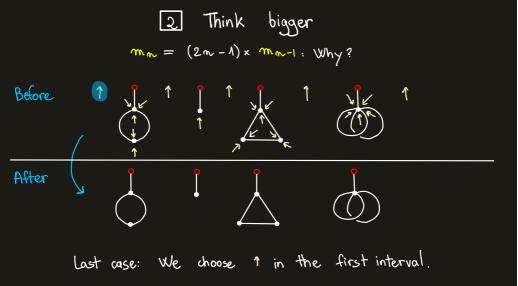


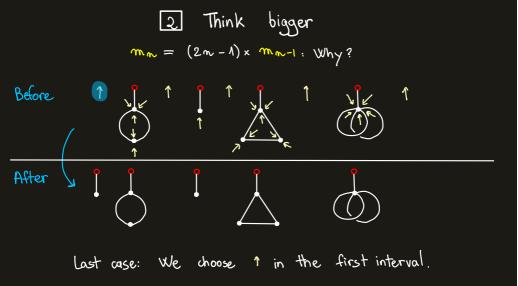




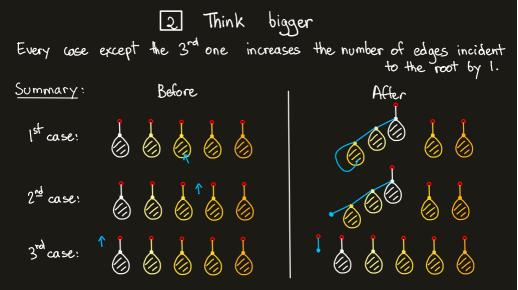








2 Think bigger $\mathbf{m}_{\mathbf{w}} = (2\mathbf{w} - \mathbf{A}) \times \mathbf{m}_{\mathbf{w}} - \mathbf{I} : Why?$ Summary: Before After 1st case: 2nd case: 3rd case:



2. Think bigger Every cose except the 3rd one increases the number of edges incident to the root by 1. In terms of GFs, it translates (1-2mz) P(rz, u) = 2mz² P(rz, u) + \$\phi[2,1], 1st case: - 6⁶⁶ 6 6 2nd case: 3^{rol} case:

3 Be humble and work, grasshopper-→ Wide vange of limits laws for combinatorial maps: towards a taxonomy of possible laws?

$$\rightarrow$$
 Understand the operation $C = z_3 + K z_3^2 \frac{\phi'}{\phi}$

-> Extension to other families of maps? ______ to other combinatorial families?

